

Student: Fiona

Academic Year: 2024 - 2025

8/3/24

READING

- Student read from a variety of sources, fiction and nonfiction, for information and for pleasure, both silently and aloud (i.e., online research & videos around potential dogs to rescue, breeds, care of dogs, and dog training).
- Student explored the English language through writing, reading, speaking, and listening using various media (i.e., singing, ongoing reading of online content; group & individual discussions; listening to different genres of music; online research and videos; reading through Humane Society's adoptable dogs binder & educational literature on dogs).

WRITING

- Student gained more experience with various kinds of writing, both by hand (i.e., list of dog items needed) and on the computer (i.e., typing search queries for online research; messaging, chats, texting).

SPELLING

- Student used various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill, audio query portion of iPad).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, head measurement, height, weight, percentages, points, levels, speed/mph, distance, money).
- Student used problem solving mathematics skills in daily life applications (i.e., calculating time and distance to
- Student conducted their own financial transactions to a level appropriate for their ability (i.e., calculating potential costs of beginner items for new dog based on online research).
- Student used mathematical concepts in free play (i.e., artwork, online games) as well as age appropriate math related media (i.e., iPad and PC games/apps; age and reported weight for dog/dog items).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Student observed, for the first time, the workings of a Humane Society Animal Shelter.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories. Traveled to a previously unexplored area of community to visit a dog, Lucky, at the East Campus of Pittsburgh's Humane Animal Rescue Shelter. Second leg of travel was to local pet store to purchase needed supplies.
- Student used maps and other resources to navigate local roads and public transportation on outing to East Campus of Humane Animal Rescue.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips. Discussed history of area Humane Animal Shelter in Pennsylvania as well as guide's experiences at Austin, TX shelters.

CIVICS

- Student played an active role in their community, appropriate for their age and ability. Student described wanting to rescue a shelter dog based on online research and their understanding of how this would assist both the community shelter and the potential dog.
- Student continued to gain a basic understanding of local, state, and federal government. Discussed funding for local shelters as described both on their website and on their in office literature.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires. Safety around unknown animals, particularly shelter dogs, was discussed. Safe options for introducing human, canine, and feline family members to a new canine member were also discussed.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength. Student traveled to shelter location and walked around campus.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Student described ways having a dog in a person's life could affect their mental, physical and overall wellbeing per online research and own thoughts.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., guide's music and student's musical choices during car travel).
- Student continued to have the opportunity to pursue their own musical interests.

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills. Student continued to discuss reasons for choosing to save up for and prepare for their own dog. Student was able to describe reasons for choosing a young adult dog from a shelter. Student was also able to discuss online research findings around training, introductions, basic care, and trauma the dog may have experienced.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time. Family continued to discuss the concept of youngest student rescuing their own dog for their upcoming 10th birthday including financial aspects of; responsibility involved with; veterinary care; and potential timeline. Youngest student's online research found one potential suitable pup at a local animal shelter. Traveled to said location for a meet & greet only to find the dog was unavailable same day. Guide set next day appointment for meet & greet. Shelter staff described the potential pup; what was known of his history; his experiences while at the shelter; and offered youngest student the opportunity to explore their educational nook filled with dog literature.
- Chosen dog, Lucky, was put on hold for youngest student for next day visit. Traveled to pet store to purchase appropriate supplies.

8/4/24

READING

- Student read from a variety of sources, fiction and nonfiction, for information and for pleasure, both silently and aloud (i.e., PC and iPad apps/games; other online content, shelter signs).
- Student was able to interact, listen and talk with shelter staff about possible rescue dog, Lucky.
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note, drawings with words) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount; time/distance to animal shelter).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., length/weight of Lucky).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Continued observation and experimentation with possible rescue dog, Lucky, noting his interaction with family's oldest dog.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate local roads on outings to travel to animal shelter.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips. Returned to Pittsburgh Humane Animal Rescue shelter.

CIVICS

- Student played an active role in their community, appropriate for their age and ability (i.e., rescue from local animal shelter).
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires. Continued discussion around behavior with unknown animal.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength. Student played with dogs present at shelter and at home.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.

- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., sketching during car travels; digital drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills. Student was able to discuss and understand reasoning for a third shelter visit.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time. Continued family discussion around Lucky and options for revisiting the Human Society shelter. Group discussion resulted in final decision for youngest student, guide and students' dad to travel with 2 of existing family dogs to meet chosen dog at the shelter. Traveled to shelter and found chosen dog barked at oldest dog resulting in shelter staff asking guide and youngest student to return on Tuesday, August 6th, at chose time to conduct a meet & greet with the animal behaviorist present.

8/6/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud (i.e., PC and iPad apps/games; other online content, shelter signs).
- Student was able to interact, listen and talk with shelter staff about possible rescue dog, Lucky.
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note, drawings with words) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount; time/distance to animal shelter).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., length/weight of Lucky).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Continued observation and experimentation with possible rescue dog, Lucky, noting his interaction with family's French Bulldog and oldest student's Australian Shepherd puppy.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate local roads to travel to animal shelter.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips. Returned to Pittsburgh Humane Animal Rescue shelter.

CIVICS

- Student played an active role in their community, appropriate for their age and ability (i.e., rescue from local animal shelter).
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires. Continued discussion around behavior with unknown animal.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength. Student played with dogs present at shelter and at home.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills. Student was able to discuss behavioral observations and questions with animal shelter's behaviorist.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time. Continued family discussion around Lucky and options for revisiting the Human Society shelter. Oldest and youngest students along with guide, French Bulldog, and oldest student's puppy traveled back to dog shelter for third set appointment. Along with animal behaviorist, group and existing dogs interacted with Lucky. The result of the positive dog interactions culminated in bringing Lucky home. Students recounted experience for middle student and introduced them to Lucky.

8/25/24

READING

- Student continued to read from a variety of sources, fiction and nonfiction, for information and for pleasure, both silently and aloud (i.e., current book selection, online research & videos, other online content, waiver and documentation at Full Throttle Adrenaline Park).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., singing, ongoing reading of online content; group & individual discussions; listening to different genres of music; online research and videos; reading Full Throttle Adrenaline Park signs and concession menu; conversations with Full Throttle Adrenaline Park).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill, audio query portion of iPad).

ARITHMETIC

- Student continued to do mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, head measurement, height, weight, percentages, points, levels, speed/mph, distance, money).
- Student continued to use problem solving mathematics skills in daily life applications (i.e., calculating time and distance to party location; driving Go Kart at Full Throttle Adrenaline Park on indoor track as well as ax throwing and arcade area).
- Student continued to conduct their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student continued to use mathematical concepts in free play (i.e., go karts, arcade) as well as age appropriate math related media (i.e., iPad and PC games/apps; age, height and reported weight for Full Throttle participation).
- Student continued to use measurement in practical situations (i.e., body measurements for safety equipment and go kart settings at Full Throttle Adrenaline Park).

SCIENCE

- Student continued to increase their scientific knowledge through research, experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group travel to Full Throttle Adrenaline Park indoor activity place for middle student's birthday party celebration. Participants had the opportunity to try out an indoor Go Kart driving course with other members of the birthday party group as well as public participants; an ax throwing activity as part of two teams made up of birthday party participants; as well as various virtual reality and real life game options in the location's arcade. Scattered among these activities were breaks for slushies, soda or water drink breaks and food breaks (i.e., pizza and individually wrapped Bundt cakes). Students experimented with driving go karts, with ax throwing, with virtual reality, with arcade games, and with arcade play cards that required additional money be placed on the card to continue gaming. Middle student, older and younger students all described favorite moments, experiences and interactions.
- Student chose to watch online videos alone upon returning home from Urban Air. Student experimented with this solo activity to self-regulate and engage in needed alone downtime. Student noted their physical and emotional wellbeing after this self-care choice. Later in the evening student again experimented with downtime and nutrition.

GEOGRAPHY

- Student continued to expand their geographic knowledge of their community, country, and the world through travel, maps, play and stories. Group traveled to Full Throttle Adrenaline Park for the second time in a previously unexplored part of their community. Group recalled stories of the one other time they had traveled to the same area for students' dad's birthday celebration.
- Student used maps and other resources to navigate local roads to travel to Full Throttle location.

CIVICS

- Student continued to play an active role in their community, appropriate for their age and ability. Group discussed how middle student had again chosen a community program to request donations for in lieu of birthday presents from extended family.

SAFETY EDUCATION

- Student continued to learn about various aspects of safety, including the dangers and prevention of fires, specifically when using the cooktop and oven.
- Safety guidelines for participation in activities at Full Throttle Adrenaline Park were reviewed individually and as a group both in writing and verbally by park staff.

PHYSICAL EDUCATION

- Student continued to have regular physical activity aimed at developing health, coordination and strength (i.e., running, walking, go kart driving, jumping, arcade gaming).

HEALTH & PHYSIOLOGY

- Student continued to learn about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Students each chose an activity upon returning home from middle student's birthday party celebration that was a good fit for their own self-care (i.e., art, electric scooter ride, online video exploring, nature time with horse) after the sound and activity levels of Urban Air.
- Student continued to learn about the human body, at a level appropriate for their age and ability. Group discussed past post-celebration reactions and ways to refill each members' energy/emotion cup. Each person chose a self-care activity that best fit their individual needs.

MUSIC

- Student continued to be exposed to a variety of musical styles through recorded music (i.e., Apple playlists, music at Full Throttle).
- Student continued to have the opportunity to pursue their own musical interests when ready.

ENRICHMENT

- Group will continue middle student's birthday celebration with gifts and dinner out at middle student's chosen location (i.e., Bravo) on actual birthday day.

8/27/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content, menu content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Student interacted with wait staff at middle student's chosen birthday restaurant location.

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note on menu) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate local roads to travel for first time to a local restaurant, Bravo, for middle student's birthday.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences; music playing at restaurant).

ART

- Student used a variety of media to make creations of their own choosing (i.e., cosplay accessories; furry accessories).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time. Middle student chose to spend actual birthday with opening gifts in morning and sharing gifts given to siblings; assembling Legos during the day to create a movable Nintendo Mario Brothers set with TV, gaming console, and picture on TV; and going to dinner to a local restaurant. Other students engaged in activities with the gifts they received prior to joining in travel to the restaurant.

8/28/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Student engaged in online research to create a realistic animal mask using their articulating dinosaur mask, clay and paint.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.
- Group discussed possible impacts of trauma in childhood development and behaviors observed in adulthood.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., articulating dinosaur mask, clay, paint).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Group continued to discuss moving oldest student's, youngest student's, and guide's horse to another barn. Discussed vaccination requirements necessary to travel to a new barn as well as necessity for guide to set up next day equine vet appointment (i.e., to receive equine vaccines & Coggins for those horses guide does not have access to medical records). Oldest student, youngest student, and guide's same day riding lessons were not honored by current barn.

8/29/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., dinosaur mask, clay, paint).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Group discussion on communication skills, confrontation, assertiveness, boundaries, and unhealthy behavior.

9/1/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Group interacted with former barn friends/employees, current barn boarders & employees, as well as horse hauler while transitioning the family's horses to current boarding facility.

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., loading dose vs maintenance doses of equine supplements; doses per horse dependent on work load and weight; feed amounts measured and weighed to also match work load and weight).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student continued to use measurement in cooking and other practical situations (i.e., height and weight of horses for supplements, feed, trailering, stalls, etc).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- In preparation for horses transition to new boarding facility, group discussed and researched best practices for decreasing stress, maintaining gut health, and increasing overall wellbeing when introducing horses to a new environment, herd, and schedule. The group had traveled to purchase same feed products horses had been eating as well as introduced various supplements to address stress, hooves, and overall wellbeing. Guide and students read supplement instructions and created appropriate schedule to introduce loading doses of supplements. Group would also use increased barn time to support horses in their intro to new environment.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate local roads to travel with group to Hunter Springs Farm then to Rolling Hills Ranch.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires. Discussed safety around trailering horses and introducing to new environment.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., horse care, feeding, hand walking).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Assisted by several former barn members, group met transportation hauler at Hunter Spring Farm to load 4 horses; gather remaining horse tack and supplies; and say good bye to assisting barn members. Group traveled to now current barn, Rolling Hills Ranch, to meet hauler and introduce horses to new barn stalls/grounds.
- First day of more involved equine care due to transition back to former barn, Rolling Hills Ranch, from board and train location, Hunter Spring Farm. In preparation, group had traveled to purchase same feed products horses had been eating as well as introduced various supplements to address stress, hooves, and overall wellbeing. Guide and students read supplement instructions and created appropriate schedule to introduce loading doses of supplements. Group would also use increased barn time to support horses in their intro to new environment.

9/2/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content; pool rules & regulations, concession stand menu, water depths).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing; listening and speaking to other participants in same day dog swim at local wave pool).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student continued to use problem solving mathematics skills in daily life applications (i.e., depth family dog could swim, depth in which student could accompany family dog).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student continued to use measurement in practical situations (i.e., depth of pool water in feet and inches).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum

visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Group chose to travel again to local county public wave pool to participate in dog swim event prior to staff draining the pool. Students were able to observe and interact with a multitude of other dog breeds and their owners. Group included oldest student's puppy for the first time.
- Group traveled to current horse boarding barn to feed supplements, groom, tack up, and ride horses. Youngest student demonstrated grooming and hoof picking for middle student. Group appreciated the natural beauty of the farm as well as the wildlife and plants present (i.e., wildflowers, trees, grasses, various birds, turkeys, geese, bees, bugs).

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate local roads to travel for family participation in dog swimming event at nearby wave pool. Group then traveled to current horse boarding facility.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.
- Group discussed same day national holiday, Labor Day; its meaning, and annual spot on the calendar.

CIVICS

- Student continued to gain a basic understanding of local, state, and federal government. County official checked for required dog vaccinations and licenses upon arrival at county dog swim event.
- Group discussions of requirements for dog owners in Pittsburgh, PA and Allegheny County and requirements to participate in annual dog swim.

SAFETY EDUCATION

- Group discussion of pool safety. Group discussed the additional layer of pool safety when surrounded by unknown dogs both off leash and leashed. Students observed off leash dogs running, playing and knocking over humans. Group chose to try off leash swimming with 2 of their own dogs this year and found that both dogs chose to stay close to family members despite not being required to by a leash. Oldest student's puppy remained leashed due to ongoing training.
- Discussed safety and safety gear around horses while on the ground and riding.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength. Group participation for second time in annual dog (and human) swimming event at local area wave pool. Group also groomed, tacked up, and rode horses.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ENRICHMENT

- Students participated for the third time in an annual dog swimming event at a local county wave pool. Group discussion of the many dog participants observed during event; differences in dog owners' expectations with dog behavior and dog handling; and family dogs' reactions to water/swimming (i.e., Newfoundland still appeared to love it, French bulldog appeared nervous with water and excited by people, Aussie appeared cautious and curious). Group experimented with off leash swimming for the first time and found it very successful. Students requested to again participate again next year and discussed option of also including family's fourth dog, Lucky.

9/3/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

9/4/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Student interacted with dental staff at same day 6 month dental cleaning.

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written notes) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, number of primary teeth remaining versus permanent teeth).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., perspective and dimensions of human eye).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum

visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Group participated in 6 month dental cleaning where each person was asked to describe their observations on their dental health and hygiene. Discussed use of x-rays; developmental phases of teeth in human's lifetime; and reasons for dental hygiene.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate local roads to travel to Miracle Pediatric Dental Associates and Rolling Hills Ranch.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., walking, running, horse care).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student continued to learn about the human body, at a level appropriate for their age and ability (i.e., dental health, development, hygiene).

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences, music at dentist).

ART

- Student used a variety of media to make creations of their own choosing (i.e., sketching).

9/5/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

9/6/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

9/7/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

9/10/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).
- Student chose to handwrite notes designating how much each family dog is fed on a daily basis to attach to their food containers.

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, measurement of dogs' daily food intake).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount, dog feed measurements).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., cups of dog food per day).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Student continued ongoing research into options for a hobby horse or horse on a stick. Student described finding videos of competitive horse riding and horse cosplay with hobby horses. Student shared an example of a realistic looking horse head on a stick with guide.
- Family horses participated in first farrier visit with new farrier at new boarding barn. Farrier open to discussion and questions as well as educating group members about hooves, farrier work, and horses.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories. Group discussed online image of French painter, Claude Monet, posing by what is described as his water lily pond in 1905 Giverny, France.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips. Group discussed online image of French painter, Claude Monet, posing by what is described as his water lily pond in 1905 Giverny, France.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings & video editing).
- Group discussed online image of French painter, Claude Monet, posing by what is described as his water lily pond in 1905 Giverny, France.

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time. Student continued to express an interest in researching various forms of cosplay; viewing examples of cosplay; attempting to create their own cosplay outfits and accessories; and researching options to participate in cosplay events.

9/11/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount; schedule for next day travel).
- Student assisted in grocery shopping with budget and savings card. Utilized self-checkout to purchase snacks/travel foods.
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on

self-directed research when able and would discuss results with guide on an ongoing basis.

- Student chose to experiment with household ingredients in attempts to make ooblek. Student succeeded in creating a slimier version.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories. Group discussed 9/11 in New York City as well as other areas affected (i.e., Washington, DC; PA) and guide's experience at the time in Austin, TX.
- Group discussed next day travel from home location to Harrisonburg, VA and possible route (i.e., PA, WV, MD, VA).
- Traveled to local dog boarding facility, Misty Pines, with guide to drop off remaining family dogs for boarding. Student and guide traveled to local grocery store for travel food/snacks.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips. Discussed history and significance of 9/11 for the United States and what followed in the world.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Discussed oldest student's participation in thorough annual wellness exam with new primary care physician.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time. Group continued to discuss and prepare for next day travel to Harrisonburg, VA to celebrate students' paternal grandmother's 70th birthday.

9/12/24

ENRICHMENT

- Group traveled from Pittsburgh, PA to Harrisonburg, VA via the states of PA, WV, MD, and VA. Group traveled in a Chevy Suburban rental leading to discussions around vehicles, car manufacturers, shared vehicle design/engines/components, and automotive history. Middle student was able to identify several car models observed during trip.
- Students had access to students' dad's satellite internet connection during travel. Group discussed system, ways to connect to, and research or apps they would be using during the drive. Group viewed various vehicles, wildlife, flora, and alternate forms of energy (i.e., windmill farms, solar panel farms). Group discussed upcoming federal election noticing signs supporting various candidates along the travel route. Discussed common "blue" vs "red" zones; the different parties; and upcoming candidates.
- Group was able to stay at Massanutten Resort in Harrisonburg, VA. Group engaged in several activities (i.e., community center pool, ping pong tables, waterpark) as well as experimented with new foods at the resort's restaurant options.
- Group learned about both family history and history around year students' paternal grandmother was born. Students participated in many discussions and interactions with extended family members as well as resort staff and guests. Students brought books, Legos, crafting supplies, and technology to use during self-care or individual time. Students each were successful in their self-care efforts experimenting with social engagement/activity and disengaging to self-regulate and decompress.
- Group's return trip seemed to take a more direct route and all noted the faster return time.

9/16/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

9/17/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Student joined guide and student's dad to travel to local dog training/boarding facility to pick up Lucky, the rescue dog, and participate in an individual training session following Lucky's stay for Boot Camp.

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, percentages, portions, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., online currency unique to each game/app and calculated dollar amount; percentage of pizza to cover with requested toppings in game app).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum

visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Student participated in interactive meeting with dog training staff to discuss observations and training progress of Lucky, the rescue dog, following his 2 week Boot Camp stay. Student offered examples and observations of Lucky's behavior. Trainer discussed breed specific traits and challenges as well as Lucky behaviors to focus on. Participated in individual training session where trainer role played responses to Lucky's behaviors then asked student, guide and student's dad to attempt to replicate training techniques.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to travel to local dog training/boarding facility, Misty Pines.

CIVICS

- Student played an active role in their community, appropriate for their age and ability. Student described their reasons for choosing to rescue a shelter dog versus going to a breeder.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires. Continued to discuss safety around an unknown animal as well as safety when two dogs meet or aggressively interact.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., walking, dog care).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings). Student also chose to sketch original drawings and color them in with color pencils. They then cut out the drawings and used packing tape to affix the now stickers to their iPad.

9/18/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student worked to create appropriate dimensions and shading for realistic artwork mask.
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., head circumference for mask fitting).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on

self-directed research when able and would discuss results with guide on an ongoing basis.

- Student conducted online research on realistic wolf images then attempted to recreate said images in a mask.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., cosplay accessories). Student used a mask mold, paints, faux fur material, ribbon, string, and fake flowers to create an original realistic wolf mask.

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills. Student chose same day activity. They researched inspirational images online; gathered necessary materials; and crafted an original, realistic wolf mask with accessories that fit their head circumference.

9/19/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

9/20/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

9/23/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Student traveled to local Rec Center pool and interacted with fellow swimmers and rec center staff. Student read rules/regulations, pool depths, and upcoming event notices posted throughout the center.

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written dog tags/nameplate on creations) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork measurements; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., height vs required height to use water slide).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to travel to local Rec Center community pool.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires. Reviewed pool safety and rules/regulations.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., swimming).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing. Student chose to create original accessories for several of their existing stuffed animals. Student used available materials (i.e., felt fabric, soft foam paper, hot glue gun, pen and scissors) to create harnesses and collars with printed names on them as well as bows, eyebrows, and a wrist band.

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student built on their art project describing in detail the names chosen for their stuffed animals; the reasons for each of their chosen accessories; and the roles these stuffed pups play in daily life (i.e., therapy dogs).

9/24/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Student read instructions for Creating Own Boba and followed the steps to do so. Student also read the signs, fliers, and depth markers at the community pool.

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount; making own Boba Tea; measurement of artwork paws).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking (i.e., making own Boba Tea) and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Student requested to return to the Rec Center community pool to experiment and observe the impact of swimming on their mood and outlook. Student reported finding that swimming seemed to help with relaxing and improvement of mood.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to travel to local USC Rec Center.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., swimming).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., create own boba). Student also used soft foam sheets, markers, glue and scissors to measure and create paws for themselves.

9/25/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., continued work on paw creations).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips. Group discussed Hamilton and the historical information shared in the performance. Students described how they had viewed online clips of other performances and had listened extensively to the songs from the musical. Students recited several verses from different songs they had memorized.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government. Group again used Hamilton to discuss different levels of government.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., recalled martial arts movements and demonstrated).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available. Group discussed the musical Hamilton and several students sang portions of the songs from the musical. Group requested to attend future Hamilton performance as well.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing. Student continued to work on paw artwork.

9/26/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Student read aloud prices and tag information to guide at local saddle/tack stores. Student read aloud the menu at local restaurant, Firebirds, and interacted with wait staff.
- Student and guide viewed The Fox & The Hound movie. Discussed possible meanings of the story, themes, character development, and ratings.

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount; saddle and tack prices).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., horse tack and saddle).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Student described facts they had researched about foxes in nature.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate local roads to travel to Dover Saddlery, Shady Acres Tack Store, and Firebirds restaurant.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., walking).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing. Student chose to sketch with a pencil in their graphed sketchbook.

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Group traveled to multiple tack stores to research fitting saddles, saddle pads, bridles, reins, bits, and halters for their horses. Group chose to follow up long research shopping trip with a meal out at a local restaurant. Group picked up middle student and traveled to Firebirds for a

late lunch/early dinner. Each student read the menu and was able to request a chosen food dish. Group discussed cost of meal, percentage of cost that goes to tip for good service, and tipping practice in general.

9/27/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note for dog “Treat Jar”) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., tried on horse tack to determine fit).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to current horse boarding barn.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., sketching and digital drawings).

ENRICHMENT

- Guide set up saddle fitting and education with Shady Acres Saddle/Tack Store employee, Andy, for 11 a.m. on Tuesday, October 1st. Guide and youngest student will travel to Shady Acres to gather additional pictures of saddle options. Guide will text all pictures taken to Andy who will bring said saddles to saddle fitting and education appointment.

9/28/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

9/29/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Student set up casting with their VR headset and iPad so that guide could hear and see what student was playing in VR (i.e., Beat Saber).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science; beat patterns and timing for Beat Saber, color wheel).
- Student used problem solving mathematics skills in daily life applications (i.e., Beat Saber; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., horses, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on

self-directed research when able and would discuss results with guide on an ongoing basis.

- Student chose to experiment with dog training methods while rest of group was at ATV park. Student attempted to train and play with 2 youngest dogs in family.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to travel to current boarding barn.

HISTORY

- Student continued to add to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips. Group discussed online image reportedly of Miss America 1924 and the differences in today's beauty constructs.

CIVICS

- Student continued to play an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government. Middle and oldest student described discussion around federal election campaign signs on way to ATV park.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., horseback riding).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ENRICHMENT

- Student chose to not to participate in ATV riding. Instead student requested to spend time with guide doing activities at home. Youngest student and oldest student later requested to see what it was like to horseback ride in the outdoor arena at night and did so. Both reported enjoying it greatly and observed neither of their horses appeared spooked or uneasy.

9/30/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note on artwork) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., realistic proportions for human finger sketch).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Student chose to conduct online research on drawing the human form. Student started with human finger.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing. Student chose graph sketch paper in order to show realistic proportions of in their human finger pencil sketch.
- Student also created digital art with their Apple pencil in Procreate app; printed it out; laminated it with tape; and created a keychain.

10/1/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Student participated in saddle fitting and education session with Andy from Shady Acres Saddlery store (i.e., listening, observing, asking questions, answering questions, discussing observations, noting comfort level, trying riding with saddle while observed).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., saddle fitting; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, gaming, riding) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (saddle fitting).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum

visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Student participated in saddle fitting and education at current boarding barn with Shady Acres Saddlery store employee, Andy. Andy offered an informative look into how to best fit a horse for a saddle; what to look for and what signs show poor fit; different types of saddles and saddle pads; how to measure a horse for their current size/shape and provided cut out of sizing to keep; and how the saddles brought to the appointment fit or did not fit. A gaited horse saddle appeared to be best fit for both youngest student and their pony due to the pony's observable withers dimensions. Youngest student experimented with the chosen saddle by participating in a trial ride with the saddle and appropriate tack finding. The shop also offered a trial timeframe to allow for multiple rides in the chosen saddle to ensure best fit. Andy did not have the necessary saddle pad on hand and guide offered to travel to Shady Acres store to purchase one rather so that Andy could continue onto additional appointments.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate local roads to travel to Rolling Hills Ranch, to Shady Acres Saddlery store, to Party City store and Petco Pet store, as well as Cane's restaurant.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government. Continued discussion around upcoming presidential election based on signs viewed during car travels.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires. Continued to discuss horseback riding safety and safety gear.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., horseback riding, walking).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and

drugs, and the advantages of good nutrition and other health practices.

- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences, Apple music in car travels).

ART

- Student used a variety of media to make creations of their own choosing. Student gathered Halloween items from local Party City with plans to modify them and create their own Halloween decorations.

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Youngest student, guide and oldest student learned of death of a fellow boarder's horse, Zora. Group discussion around options to honor and remember Zora as well as perhaps help a little with fellow boarder's grief. Oldest student chose to create an original painting on canvas depicting Zora for fellow boarder. Youngest student brainstormed options and chose to create an original candle asking guide to take them to purchase necessary supplies. Guide chose to print out a picture of a group ride taken with Zora and the fellow boarder during healthier days. The picture will be put in a frame and a card will be purchased. Group also chose to purchase a wind chime engraved with a saying about Zora so that fellow boarder can think of her whenever it chimes.

10/2/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., length of lead rope for horse).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Student continued to experiment with recent tack and saddle purchases with their horse at current boarding facility. Student able to discuss their observations of former and current barns as well as devised a rating system for each. Student also tried photography with evening light during time at current barn.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to travel to current horse boarding barn.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires. Continued to discuss horse and horseback riding safety.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., horse care and riding).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).
- Student also chose to try photography in the evening light at current barn.
- Student and guide discussed plan to travel to purchase necessary supplies for student to create homemade candle in memory of Zora.

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time. Student declined offer to join oldest student and guide at upcoming Ink for Impact event either as a volunteer or visitor to event. Student was able to describe reasons for (i.e., loud sound levels, large crowd potential, unknown avenue).

10/3/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

10/4/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

10/5/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content; Michael's Craft Store signs, literature, ads, and product descriptions; directions to melt wax pellets).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, wax pellet melting point).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork and candle making; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., candle making).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum

visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Student conducted online research and gathered list of necessary supplies before traveling with guide to local craft store to purchase said supplies. Student also requested air drying clay, clay tools, and 2 paints to use when sculpture dried. Student chose to purchase wax pellets, a jar, wicks, dried rose petals, scent drops, white air dry clay, acrylic paints, and clay tools. Student read directions and began to create own handmade candle. Research conducted during creating when faced with challenges to find additional information. By end of day student reached what they felt was an acceptable candle gift. Student chose not to gift their clay sculpture (i.e., originally to be a sculpture of Zora in her memory; final sculpture of leaf to serve as a small dish or ring tray) to fellow boarder and instead gave to guide.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to local craft store, Michaels Craft Store.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires. Reviewed fire safety and location of fire safety tools with candle making.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., walking).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences, Apple music in car, music playing in craft store).

ART

- Student used a variety of media to make creations of their own choosing. Student spent day working on homemade candle with wax pellets, dried rose petals, oil scents, wicks, and jar with lid.
- Student also chose to sculp first a horse figure which turned into a leaf ring tray with white air dry clay and clay tools. Student will paint with 2 acrylic paint colors when dry.

10/6/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Student spent day with their dad and was able to cast their VR to iPad so that dad could hear and view what they were doing (i.e., Beat Saber game).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note on fellow boarder's sympathy card) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking (i.e., cooked with dad).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on

self-directed research when able and would discuss results with guide on an ongoing basis.

- Student chose to finish previous day's sculpture and wrap homemade completed candle.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., active VR experience).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing. Student completed their dried clay sculpture with paint and wrapped their homa

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student continued not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time. Oldest student participated in volunteering at Ink For Impact to benefit PAAR, or Pittsburgh Action Against Rape. They described the event, their responsibilities, people and artists met, as well as vendors to rest of the group upon returning home. Oldest student also described their experience Ubering with guide. Guide showed students how to share their ride with someone so that another person knows where they are and when they arrived.

10/7/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

10/8/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content, recipes).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, melting point of marshmallows).
- Student used problem solving mathematics skills in daily life applications (i.e., online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking (i.e., created dessert) and other practical situations (i.e., to calculate dimensions of dog bed).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum

visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Group discussed guide's final follow up appointment with orthopedic surgeon. Discussed calf muscle tear; physical therapy and treatment (i.e., rest, ice, raise, compress, not surgery candidate, crutches when needed); and orthopedists final recommendations (i.e., do what doesn't hurt, no more restrictions).

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories. Group discussed location of Boutique La Passerelle, a small independent shop in downtown Pittsburgh.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability (i.e., calf muscle, muscle tears, impact of tears on gait).

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., cooking).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student continued not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time. Group discussed idea of honoring local business woman, Adele Morelli, who recently died during her international travel. Adele was owner of Boutique La Passerelle, a small independent shop in downtown Pittsburgh, known for its beautiful, unique clothing and its very positive, cultured owner. Discussed grief, ways to honor those who die, and idea of supporting Adele's family by purchasing a final piece of clothing. After discussion oldest student and guide chose to go to shop to pay respects on Friday, October 11th.

10/9/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content; Well Oiled Canonsburg crystal shop signs and product information; Grandpa Joe's Candy Store signs and product information).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., purchases at candy and crystal store; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., shopping; gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on

self-directed research when able and would discuss results with guide on an ongoing basis.

- Youngest student, guide and oldest student traveled to local crystal shop to explore geological findings representing Brazil and other countries around the world. Students read descriptions and labels of each type of rock as well as potential properties associated with each. Students explored book available for purchase, candles, handmade jewelry, essential oils, feathers, and cards. Group was given a calendar of upcoming shop events. Group walked down the street to also shop at Grandpa Joe's Candy Store where students chose to experiment with unknown candies as well as previously purchased candy/beverages.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate local roads to travel to Well Oiled Canonsburg location and Grandpa Joe's Candy Store.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips. Group discussed the history of certain candy and candy brands as well as beverages found at the candy store.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., walking).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare. Focused on nutritional balance particularly after shopping at candy store.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences; music playing at stores).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawing).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time. Students requested field trip to Canonsburg to visit crystal shop and candy store. Discussed choosing activities that bring joy. Middle student requested to remain at home with students' dad to meet up with online friend at predesignated time. They offered list of candy options if anyone wanted to purchase for them.
- Middle and youngest student chose to play an interactive cooperative game online at middle student's invitation. Demonstrated communication, social interactions, calculating skills, and tech savviness.

10/10/24

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, distance, mph).
- Student used problem solving mathematics skills in daily life applications (i.e., cost of vet care, time for appointment, weight of dog; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., horses gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., dog weighed on vet scale).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Student requested to attend same day veterinary appointment for family dog. Student assisted in taking family's dog to small animal vet interacting with staff, answering veterinary questions, and posing own questions to vet. Student asked to be in charge of dog, walking him into appointment, using techniques to decrease his nervousness, and maintaining appropriate good dog citizen behavior in a public location.
- Student also requested to travel with guide to current boarding barn. Student continued to experiment with fit of new saddle and tack with their horse. Student also experimented with

verbal, leg, and seat cues when riding horse observing which horse appeared most responsive to. Student also experimented with ground work and different training methods with their horse.

- Student continued to create original Halloween decorations using pieces from recent purchases. Discussed human skeleton and variations in size and formation during development.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate to roads small animal vet clinic and current boarding barn.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., dog walking, running, horseback riding).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability. Discussed human skeleton during development.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences, Apple music during car travels).

ART

- Student used a variety of media to make creations of their own choosing. Student used spray paints, stickers, and recent purchases (i.e., plastic skeletons of different sizes) to create original Halloween decorations. Student arranged skeletons on front porch of family home.

ENRICHMENT

- **READING**
- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Student assisted in taking family's dog to small animal vet interacting with staff, answering veterinary questions, and posing own questions to vet.

10/11/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

10/12/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

10/13/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

10/14/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

10/15/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

10/16/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

10/17/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

10/18/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student traveled to local Halloween store to research costumes available.
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written notes) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., Halloween costume; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses. Student participated in purchasing their Halloween costume.
- Student used mathematical concepts in free play (i.e., Halloween costume sizing; gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e. current Halloween costume size).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on

self-directed research when able and would discuss results with guide on an ongoing basis.

- Student continued to research color choice for upcoming room renovation that would include fresh paint of student's choice, removal of unwanted bedroom furniture, a new bed, a new rug, and some accessories.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to travel to local Halloween store and Lowes.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability. Discussed expectations of Halloween, trick or treating, and best practices for current community (i.e., small children and babies walking about).
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government. Continued to discuss upcoming presidential election.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires. Discussed various myths and realities associated with Halloween safety.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., walking, running).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability. Discussed percentile growth scale as presented at different pediatric visits and where student

fell/falls on that scale (i.e., 90th percentile for age).

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., cosplay accessories; sketching).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time. After viewing various online videos, student requested to research Halloween costumes that could be used for future cosplay activities at local Halloween store.
- Student, guide, and students' dad will begin room renovations for student next day. Same day required prep work (i.e., taping for painting, purchasing paint color of student's choice as well as any necessary painting supplies, spackle necessary wall areas).

10/19/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., room renovation, painting; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in practical situations (i.e., room renovation, painting).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Student, guide, and students' dad worked together to finish prep work (i.e., sand spackled

wall areas, complete taping, put down tarps) and begin painting student's room. Student worked on proper saturation techniques, angling of brushes for corners vs flat wall surface, and determining paint dryness (i.e., tacky vs dry) before applying second coat. Painting will continue into next day. Discussed air flow and ventilation during painting as well as alternative sleeping arrangements for same night.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires. Discussed painting safety.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength. Student participated in prepping and painting their bedroom.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

10/20/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

10/21/24

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips. Discussed history of elections in U.S.

CIVICS

- Student continued to gain a basic understanding of local, state, and federal government. Students engaged in discussions around electoral college; voting in the United States and globally; and the different political parties in the U.S.

10/22/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Group traveled to Trax Farm with student's paternal grandparents. Interaction between extended family, farm staff, and fellow shoppers.

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science; pumpkin weights, cost, and numeric label).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount; pumpkin shopping).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses. Student assisted in purchasing pumpkins.
- Student used mathematical concepts in free play (i.e., artwork, pumpkins, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in practical situations (i.e., pumpkin size/weight).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum

visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Group traveled with paternal grandparents to local farm with pumpkins and fall festivities. Group explored the wide variety of pumpkins, squash, and fall plants available at the farm. Discussed prior visits to farm for pumpkin picking and varying weights of past choices as well as students when they climbed on piles of pumpkins. Students observed size/price scale set up for pumpkins and determined how large or small their choices would be. Students noted the textures, colors, and shapes of the different squash varieties. Middle student was able to share facts learned about the make/model of the tractor parked in the pumpkin area.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to local pumpkin farm.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips. Discussed history of Trax Farm.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government. Students engaged paternal grandparents in discussion around presidential election.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires. Students described fire safety tools and locations for paternal grandparents (i.e., fire blanket, fire extinguishers, hand extinguishers).

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., walking, running, pumpkin play).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.

- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences, music at farm).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests. Student described thoughts on engaging in an instrument with paternal grandparents (i.e., not yet).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time. Student requested to explore city zoo for their 10th birthday and had requested to invite paternal grandparents from Virginia. Student outlined chosen birthday activities to include barn to show grandparents their horse, zoo, and then birthday dinner at student's favorite restaurant, Eat N Park. Student requested to have a birthday dessert at home afterwards.

10/23/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Group traveled to current boarding barn, the Pittsburgh Zoo & Aquarium as well as Eat N Park where student interacted with barn staff, paternal grandparents, zoo patrons, and Eat N Park staff.

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written notes on menu) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science; zoo entrance fees dependent on age, zoo animal size/weights, food prices at concession stand, souvenir shopping; restaurant prices).
- Student used problem solving mathematics skills in daily life applications (i.e., zoo visit, restaurant; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses. Student participated in purchasing their own souvenir.
- Student used mathematical concepts in free play (i.e., zoo visit, horses, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student continued to use measurement in practical situations (i.e., size comparison to certain zoo animals per measuring sticks set up on grounds).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Youngest and oldest student introduced their horses to their paternal grandparent. Students demonstrated ground manners with their horses and discussed the horses' histories, behaviors, and personalities.
- Group traveled with paternal grandmother to Pittsburgh Zoo & Aquarium per youngest student's birthday activity request. Group discussed paternal grandfather's choice not to participate due to current health issues. Group used zoo map to explore and discussed the animals present throughout the zoo and aquarium. Per students request group also explored several souvenir shops within the zoo.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate local roads to travel to current horse boarding barn, Pittsburgh Zoo & Aquarium and Eat N Park restaurant.

CIVICS

- Student continued to play an active role in their community, appropriate for their age and ability. Student had chosen to again request donations to a preferred nonprofit.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

PHYSICAL EDUCATION

- Student continued to have regular physical activity aimed at developing health, coordination and strength (i.e., explored zoo and aquarium on foot; horse care).

HEALTH & PHYSIOLOGY

- Student continued to learn about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student continued to learn about the human body, at a level appropriate for their age and ability. Group discussed joints and skeletal system as the human body ages particularly the knees like those of paternal grandfather.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences, Spotify, music playing at restaurant).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student continued not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.
- Youngest and oldest students introduced their horses and current boarding barn to paternal grandparents. Discussed differences from grandparents previous visit as well as history and information about current horses.
- Group traveled with paternal grandmother to Pittsburgh Zoo & Aquarium per youngest student's birthday activity request. Group discussed paternal grandfather's choice not to participate due to current health issues. Group used zoo map to explore and discussed the animals present throughout the zoo and aquarium. Per students request group also explored several souvenir shops within the zoo. Group discussed previous visits, zoo set up when guide was young, animal facts, and observations of other zoo patrons.
- Group also traveled to youngest student's favorite restaurant, Eat N Park, for their celebratory birthday dinner.

10/24/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Student and guide traveled to Tractor Supply store and current boarding barn where student interacted with staff at each as well as veterinarian at barn. Student read Tractor Supply prices and product descriptions.

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science; Tractor Supply prices and recommended dosage requirements).
- Student used problem solving mathematics skills in daily life applications (i.e., Tractor Supply shopping; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses. Student assisted in purchasing horse care products/feed at Tractor Supply.
- Student used mathematical concepts in free play (i.e., horses, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., horse tack).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Student and guide explored Tractor Supply and available products for horses, dogs, and cats. Discussed supplements, feeds, toys, treats, bathing supplies, and types of bones available at store. Student noted pork vs beef bones and discussed digestive issues of pork for dogs. Student helped guide purchase necessary feed and supplies then transport them to current boarding barn and home.
- Discussed guide's horse's same day equine vet visit (i.e., laceration, imaging, SSD ointment) and resulting treatment (i.e., SSD ointment twice daily, observation and follow up if necessary). Student viewed laceration and discussed uses of SSD ointment (i.e., originally for human burn victims; used on all horses' lacerations to assist in healing and serve as antibacterial agent).

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to Tractor Supply and current horse boarding barn.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips. Discussed war vets and U.S. wars after discussion with individual self-identifying as Vietnam War Vet outside of Tractor Supply.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government. Discussed resources, and lack thereof, provided to returning armed forces vets in the U.S.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., walking, horse care and riding).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences, music playing at store).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time. Student requested to accompany guide to local Tractor Supply store to explore horse products sold. Student also traveled with guide to current boarding barn to assist in horse care and practice riding their own horse.
- Student gave rescue dog, Lucky, a dog birthday cookie so he could also celebrate and enjoy student's 10th birthday.

10/25/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content, Fahlo products and animal research).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, calendar).
- Student used problem solving mathematics skills in daily life applications (i.e., cost of Fahlo bracelets plus shipping, timeframe for receiving one given shipping estimates; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses. Student purchased a Fahlo bracelet online.
- Student used mathematical concepts in free play (i.e., gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on

self-directed research when able and would discuss results with guide on an ongoing basis.

- Student conducted research on Fahlo bracelets and the animals they support. Student discussed findings stating each bracelet can be purchased to support a specific type of animal and an example of said animal can be tracked using the information provided with the purchased bracelet. After reviewing all options, student chose to purchase a bracelet to support dolphins. Student used calendar to estimate arrival timeframe of purchase.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories. Student reported their Fahlo bracelet purchase will provide educational information on world geography given the reported global tracking visuals provided.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability. Student chose to support dolphin rescue and education by purchasing a Fahlo bracelet.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

10/26/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Oldest student, youngest student, and guide traveled to current boarding barn where both students participated in trail ride with several friends. Youngest student interacted with barn staff, fellow boarders, and riding friends.

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., horseback riding; online currency unique to each game/app and calculated dollar amount).
- Student used mathematical concepts in free play (i.e., horses, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Oldest student, youngest student, and guide traveled to current boarding barn where both students participated in trail ride with several friends. Students groomed and tacked up their horses. Student was able to continue observing their feelings/thoughts around their new tack

and saddle. Student also got to experiment with on property trail ride with their horse that involved friend riders on different mounts. Student successfully rode their horse.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to current boarding barn and local Joanne Fabrics store.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires. Continued to discuss horseback riding safety particularly in new situation where guide did not go with students.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., horse care and riding).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences, music in store).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing. Per oldest student's request, group traveled to Joanne Fabrics store to purchase a variety of supplies for upcoming craft and art projects for students.

10/27/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

10/28/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

10/29/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Middle and youngest student, along with guide, traveled to Spirit Halloween store at students' request. Students interacted with each other, other store shoppers, and store staff. Students read through costume descriptions and sizes; compared cost and included accessories; and further brainstormed possible costume ideas.

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, prices, tax).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount; budget vs Halloween products prices).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses. Student assisted in making purchases at Spirit Halloween store.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., current clothing

sizes).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Oldest student chose to continue with in home dog training with their Australian Shepherd puppy. Youngest student asked to join in during play break.
- Middle and youngest student, along with guide, traveled to Spirit Halloween store at students' request. Students interacted with each other, other store shoppers, and store staff. Students read through costume descriptions and sizes; compared cost and included accessories; and further brainstormed possible costume ideas.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to local Spirit Halloween.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips. Discussed historical items and figures represented at Spirit Halloween costume store (i.e., past presidents, Vikings, witches, famous figures).

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government. Continued to discuss upcoming presidential election.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., walking, active play).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition,

life balance, and healthcare.

- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings; creation of modified Halloween costume).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time. Student chose to return to Spirit Halloween with a new proposed concept for their Halloween costume. Guide and student attempted to return the first costume purchase but were unable to due to return date having passed. Student explored items for sale at costume store and purchased individual items to modify and add together for a specific concept they had in mind.

10/30/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; pumpkin carving; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., to determine which pumpkin belonged to whom dependent on size).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Group chose to carve and decorate pumpkins. Group discussed pumpkin seeds, other plant seeds, the edibility of pumpkin seeds, and ideas for pumpkin decorating. Some students chose to search online for inspiration and others used existing character concepts. Discussion around whether oldest student's dog could ingest pumpkin or pumpkin seeds. Group researched answer online.
- Group discussed self-care and the 5 senses. Each member described their preferred type(s) of self-care (i.e., smelling lavender; feeling softness or handling sand; looking at beautiful pictures; tasting favorite chocolate; etc.). Group discussed prior teen groups guide had led including activities to release emotions (i.e., batting cage, breaking a plate as part of art project). Students requested to see how smashing a pumpkin felt with an extra pumpkin. Group transitioned to back yard, gathered safety glasses and tools, and experimented with activity. Each member reported back on their observations rating the activity positively.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires. Reviewed safety measures when using sharp tools and cutting implements.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., pumpkin carving; pumpkin smashing activity).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., decorating pumpkin).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated

independent/critical thinking skills.

- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time. Students discussed next day trick or treat. Youngest student expressed an interest in participating in trick or treating. Middle student agreed to go with youngest student. Both asked to walk without a parent in the neighborhood. Oldest student stated they would be assisting in handing out candy with guide.

10/31/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content, candy descriptions).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Student chose to interact with other trick or treaters as well as those handing out candy at neighborhood houses.

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount; amount of candy).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on

self-directed research when able and would discuss results with guide on an ongoing basis.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires. Student exercised safety as they spent the evening trick or treating in neighborhood.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., trick or treating).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Youngest student shared their trick or treat candies with group.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing. Student used purchased modified Halloween costume and materials found around the house to create their own original costume.

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills. Middle student was able to vocalize to the group their actual preference around Halloween participation. Group discussed each members ability to vocalize their true interests; set boundaries; recognize emotions; and engage in emotional regulation. Discussed the differences in present dynamics versus previous years of similar situations. Discussed observed independence and differences in approaches of each group member.

11/1/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Student's Fahlo bracelet arrived along with the ability to track Debbie, the dolphin. Student

navigated the information present with the bracelet and was able to view a global map online. Student showed guide the tracking coordinates for Debbie and was able to see back dated swimming paths Debbie had taken. Student found Debbie currently swimming off the eastern coast of Florida.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories. Student tracked the dolphin, Debbie, using the information found with their purchased Fahlo bracelet. Student taken to global map that narrowed down Debbie's coordinates to off the coast of Florida.

HISTORY

- Student continued to add to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips. Group researched and discussed 2022 U.S. quarter with Nina Otero-Warren on it.

CIVICS

- Student continued to play an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government. Discussed federal government and the making of U.S. coins.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

11/2/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

11/3/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Student participated in and interacted with barn staff and fellow boarders during trail ride at current boarding barn.

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Oldest student, youngest student, and guide participated on an on property trail ride with several other fellow boarders. Given the terrain (i.e., deep mud) youngest student requested and rode one of the barn's riding program horses instead of their own.
- Student continued to track the dolphin associated with their Fahlo bracelet. Student expressed concern as Debbie had been replaced by Bill, the dolphin. Student wondered aloud if something may have happened to Debbie particularly because her last known location coincided with a reported hurricane in that area.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories. Observed and discussed the city of Pittsburgh view available at the top of an on property hill at the boarding barn.
- Student continued to view global map to track the dolphin associated with their Fahlo bracelet.
- Student used maps and other resources to navigate roads to travel to current boarding barn.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires. Guide signed safety release for student to participate in trail ride. Discussed as group.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., horse care and riding).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

11/4/24

CIVICS

- Student continued to gain a basic understanding of local, state, and federal government. Group continued to discuss presidential election on November 5, 2024; the voting system for the U.S. and different methods of using it (i.e., mail in vs in person); red vs blue states, swing states, and predictions; the candidates, their platforms on which they are running, and their running mates. Group continued to follow the race until it was called. Discussed and processed the impact and fallout of the election.

11/6/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

11/7/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

11/8/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Student invited maternal aunt to current boarding barn to meet student's pony. Interaction with aunt, barn staff, and fellow boarders.

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science; global map and coordinates).
- Student used problem solving mathematics skills in daily life applications (i.e., global map tracking coordinates for dolphin, swimming pattern; online currency unique to each game/app and calculated dollar amount; horseback tack and riding).
- Student used mathematical concepts in free play (i.e., horses, dolphin tracking, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., sizing pieces of tack to fit maternal aunt).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Student continued to track dolphin, Bill, associated with Fahlo bracelet using global map and tracking coordinates provided.
- Student invited maternal aunt to current boarding barn to meet student's pony for the first time. Student discussed pony's known history, care, and riding experiences. Student offered to allow aunt to ride their pony and led them around outdoor arena explaining pony's preferred methods of communication.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to travel to current boarding barn.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires. Student explained ground safety and riding safety with horses to maternal aunt offering a helmet for aunt's ride.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., horse care and riding).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

11/9/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

11/10/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student chose to focus on baking and candy making online videos.
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, chocolate melting).
- Student used problem solving mathematics skills in daily life applications (i.e., chocolate melting; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., candy making, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking (i.e., making chocolate covered strawberries).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on

self-directed research when able and would discuss results with guide on an ongoing basis.

- Student chose to experiment making chocolate covered strawberries with ingredients on hand. Student shared their results for taste testing purposes.
- Student also continued to track dolphin associated with Fahlo bracelet.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires. Reviewed fire and heat safety with chocolate melting.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available. Discussed options of student attending a live concert of their choice. Student will research and share findings with guide.

ART

- Student used a variety of media to make creations of their own choosing (i.e., chocolate covered strawberries).

11/11/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, calendar).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking (i.e., fruit bowl creation).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Student chose to create a healthy treat after viewing cooking videos online. Student gathered ingredients (i.e., yogurt, chia seeds, fruits) to create a fruit yogurt bowl creation. Student reported it was definitely tasty.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips. Discussed individuals in extended family who served in military in the past as well as wars during these service periods. Discussed past use of draft to build U.S. military forces.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government. Discussed same day federal holiday, Veterans Day.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

11/12/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., continued chocolate melting and chocolate covered strawberry creations; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., food creations, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking (i.e., chocolate covered strawberries).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Continued to work on perfecting their chocolate covered strawberries.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing. Continued chocolate covered strawberries creations.

11/13/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing. Student was able to use many beautiful accessories available through online game, Sky, to create an original avatar to use during game play.

ENRICHMENT

- Oldest student and youngest student chose to engage in cooperative play with online global game, Sky. Discussed exposure to different languages through this game as well as getting to know individuals from around the world in this cooperative environment. Students worked together to progress in game.

11/14/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Group discussed same day equine veterinary appointment for 2 of their 4 horses.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing. Student was able to use many beautiful accessories available through online game, Sky, to create an original avatar to use during game play.

ENRICHMENT

- Oldest student and youngest student continued to engage in cooperative play with online global game, Sky.
- Guide offered travel to Tractor Supply. Oldest and youngest students declined while middle student asked to come with to explore the different tractor supplies, vehicle, and tools sold there.

11/15/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

11/16/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content; Soergel's Farm signs, plant descriptions, and product descriptions; bath bomb potions kits).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Student and guide traveled to Soergel's Farm at student's suggestion. Student interacted with greenhouse staff, grocery staff, and fellow shoppers.

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, saturation, color theory).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; terrarium making process; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, terrarium making, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., terrarium making).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Student suggested a trip to Soergel's Farm to shop for terrarium making supplies while rest of group went ATVing. Explored Soergel's Greenhouse area reading plant descriptions to determine best fit for terrariums and best locations to later place. Purchased appropriate plants and a few addons (i.e., small wood pieces, small planter) and then explored grocery store portion of farm for fresh produce, fruit, and an ice cream for student. Created terrariums with said plants and addons then placed in indirect bright light area. Student gave completed terrarium to guide.
- Student chose to experiment and mix Bath Bomb Potion kits to see what colors they could create. Student chose to use paper towels to absorb various saturations and color mixes to create art with the mixtures. Student placed completed wet pieces in shower to dry.
- Oldest and middle student traveled with their dad to participate in ATVing. After assisting in loading up and securely arranging the ATV's, this group traveled to Mines & Meadows ATV park. Students experimented with individual rides, paired riding, and differing trails with varying terrain. Group experimented with food from local food truck vendor parked at Mines & Meadows rather than their usual packed sandwiches. Per prior agreement, guide and youngest student cared for the 2 youngest pups at home with water, playtime, and bathroom breaks. Youngest student attempted to implement some training as well with basic commands and a treat reward system.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate local roads to travel to Soergel's Farm.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., walking, active play, dog care).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing. Student chose to experiment and mix Bath Bomb Potion kits to see what colors they could create. Student chose to use paper towels to absorb various saturations and color mixes to create art with the mixtures.

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills. Student thoughtfully came up with activity that would provide mutual enjoyment for self and guide (i.e., terrarium making) while the rest of group was ATVing with students' dad.

11/17/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Student participated in trail ride and interacted with current boarding barn staff and fellow boarders.

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., horseback riding and care; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., riding, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Oldest student, youngest student, and guide participated in group trail ride with additional riding companions. Youngest student chose to ride a horse, Bingo, who works for the farm rather than their own personal horse due to terrain conditions. Youngest student reported observations that Bingo seemed to only want to follow his friends and was not particularly responsive to verbal or leg requests. Youngest student offered rating of internal feelings (i.e., high on frustration scale) while guide offered observations of youngest student's external presentation (i.e., quiet, seemed to be enjoying ride). Oldest student and guide agreed in their enjoyment of trail riding time.
- Student researched options for their own ramen pot. Student texted best fit results to guide who then ordered it through Amazon. Student looked at calendar to determine estimated arrival day/date.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to current boarding barn.

SAFETY EDUCATION

- Student continued to learn about various aspects of safety, including the dangers and prevention of fires. Reviewed horseback riding safety especially when riding a horse not familiar with.

PHYSICAL EDUCATION

- Student continued to have regular physical activity aimed at developing health, coordination and strength (i.e., horse care, grooming, and riding).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ENRICHMENT

- After group discussion and agreement, guide purchased online tickets to this year's Handmade Arcade Holiday Market: Friday Night Preview Party for the evening of Friday, December 6th, in downtown Pittsburgh. The tickets allow participants to be part of the first open shopping window with local artist vendors who bring their homemade artwork and creations to sell.

11/18/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

11/19/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Student traveled with guide to local pet store, Wet Pets, where student read animal and product descriptions and prices and interacted with store staff to pose and answer questions.

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, fish prices).
- Student used problem solving mathematics skills in daily life applications (i.e., shopping; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., pet store, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., dimensions of existing fish tank, size of proposed fish, number of fish to safely live in existing tank).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Student explored local pet store, its animals, and products. Discussed and interacted with the large cockatoo and macaw located at front of store who are owned by store owners. Viewed reptiles (i.e., student favorite), small animals, birds, and fish. Student noticed a large goldfish and asked to add to existing goldfish tank. Discussed size and current fish in existing tank with salesperson. Goldfish purchased and taken home. Guide and student discussed best practices for introducing new fish to existing tank (i.e., float open bag adding tank water ever 5 minutes or so for approximately half an hour; transfer fish only to new tank; add additional now thawed frozen bacteria plus stress coat to assist in keeping optimum water pH with new addition).
- Student experimented with new ramen pot that arrived same day. Discussed care (i.e., handwash only). Student reported ease of use and goodness of cooked ramen.
- Student assisted in grooming, feeding, and care of family horses as well as barn clean up.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to travel to Wet Pets pet store and current boarding barn.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., walking, running, horse care).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences, music playing in store).

11/20/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

11/21/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student requested to play Uno with guide. With youngest student observing and offering tips, guide and student played several hands. Middle student offered youngest student a review from their experience with the new PCP who youngest student is set to meet on November 26th.

11/24/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Middle student, oldest student, and students' dad chose to go to the Ben Franklin Shooting Range ATV park that is open once a month to off road vehicles. Youngest student chose to

remain at home with guide and engage in online research (i.e., room renovation inspiration, room accessories, making own posters). Middle and oldest students described their experiences given the light snow and cold temperatures.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings & video editing).

11/25/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

11/26/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Student participated in initial visit with new PCP, Dr. Wolf. Student assisted in filling out of paperwork and interacted with both practice nurse, physician, and office staff.

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., own height and weight taken at medical appointment).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum

visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Student participated in initial visit with new PCP, Dr. Wolf. Student was given general eye exam; had height and weight taken on doctor's scale; and had BP, pulse ox, and oral history taken. History and information pertinent to today's appointment given by student and guide. Student and PCP discussed nutrition, interests, movement, learning, and technology. Student reportedly measures in the 90 percentile of peers and is projected to be a tall adult.
- Student requested to go to Costco following annual physical to explore and experiment with different foods. Also picked up foods requested for upcoming holiday.
- Student assisted in care of family's horses (i.e., measure feed amounts, prepare alfalfa, feed horses appropriate servings).

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to travel to Connected Health medical practice and to Costco.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., walking, horse care).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences, music playing in medical office and Costco).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

11/27/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Discussed same day bodywork appointment all 4 horses had with local practitioner. Practitioner used nerve release techniques, massage, pressure points, facia pressure/massage,

Masterson Methods techniques, and stretching to improve horses' overall wellbeing.
Bodywork professional able to schedule every other month with horses.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

11/29/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, oven temperature for baking).
- Student used problem solving mathematics skills in daily life applications (i.e., baking, artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, baking, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking (i.e., baked cookies of different sizes) and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on

self-directed research when able and would discuss results with guide on an ongoing basis.

- Student experimented with independently (i.e., with students' dad's supervision) baking chocolate chip cookies choosing to make various sizes including a plate size cookie for guide. Taste tests reported delicious results!

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires (i.e., baking safety).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., baking cookies, digital drawings).

11/30/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

12/1/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, geometric app, Holiday themed Legos).
- Student used problem solving mathematics skills in daily life applications (i.e., new math app, Legos; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., Legos, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Group participated in assembling holiday themed Lego sets with plans to decorate home.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences, Google Home holiday playlists).

ART

- Student used a variety of media to make creations of their own choosing (i.e., holiday themed Lego sets).

12/2/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, Legos, geometric 3D puzzle).
- Student used problem solving mathematics skills in daily life applications (i.e., Legos, puzzle; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., Lego, puzzle, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Group continued to assemble holiday themed Legos deciding placement in home as

decorations as the sets progressed. Youngest student and middle student collaborated on a set. Oldest student also brought out chocolate geometric moose puzzles for each to complete and eat.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories. Group discussed students' dad's same day travel to Austin, TX with stories of experiences living there as well as current images shared by dad.

HISTORY

- Student continued to add to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips. Discussed visible changes in Austin, TX from timeframe guide lived there (i.e., 1998-2008) and present.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., Legos, puzzle).

ENRICHMENT

- Group discussed what would have been maternal grandfather's 82nd birthday on 12/3/24. Revisited memories of him and ways to celebrate his life as a group.

12/3/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, Sky app, holiday decorating).
- Student used problem solving mathematics skills in daily life applications (i.e., Sky app, holiday decorating; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., holiday decorating, pet care, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations. Student assisted in pet care measuring out food amounts for both family French Bulldog and, later, horse feed.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on

self-directed research when able and would discuss results with guide on an ongoing basis.

- Student assisted in care of animals. Student measured out French Bulldog's morning food (i.e., $\frac{3}{4}$ cup) and engaged dog in behavioral training/management. Student also chose to assist in horse care and feeding.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories. Student described countries their fellow Sky players reported to be from.
- Student used maps and other resources to navigate roads to travel to horse boarding barn.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., horse care, dog care).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., holiday decorating).

12/4/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; Sky app and interactions with global players; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., available monies for purchases; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Engaged with middle and oldest students to research available restaurants and order in from chosen location on middle student's phone app.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

12/5/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

12/6/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Student attended the annual Handmade Arcade Holiday Market at the David Lawrence Convention Center in downtown Pittsburgh. Student interacted with vendors, staff and fellow shoppers at the event.

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, shopping budget).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; shopping; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, shopping, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., to determine sizes of items at event).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Group chose to participate this year's Handmade Arcade Holiday Market event held at the David Lawrence Convention Center in downtown Pittsburgh. In preparation, students brainstormed plans to self-regulate with the large crowds, loud music, and social interactions associated with the event. Each member made sure to hydrate and focus on nutrition prior to leaving for the event as well as wear comfortable outfits and footwear. Oldest student brought air pods to reduce noise levels. Group agreed to communicate clearly when needing a break. Students each independently mapped out a planned route to explore the many vendor booths present at the event. Breaks were taken as needed. Oldest student compared various items and prices reasoning out the pluses to different potential birthday gift ideas before settling on one or two items. Youngest student focused on the multitude of handmade stickers available and the different deals offered. Middle student searched for a prior ring/silver smith vendor finding he was not on location this year. Middle student expressed interest in handcrafted metal and wood knives. The vendor described their programs for teaching others to create their own handcrafted pieces stating that student would have to wait to reach the acceptable age limit to participate. Group rated this year's event at a slightly lower number on a 1-5 scale than previous years due to a slightly smaller number of vendors. Revisited discussion around any of students participating in the youth/teen vendor area if they should so choose in future.
- Student continued to work with the family's small pets providing fresh food/water, bedding, and extended handling/play time for each.

GEOGRAPHY

- Student continued to expand their geographic knowledge of their community, country, and the world through research, travel, maps, play and stories. Attended event in downtown Pittsburgh and were able to see the city at night.
- Student used maps and other resources to navigate roads to David Lawrence Convention Center in downtown Pittsburgh.

CIVICS

- Student continued to play an active role in their community, appropriate for their age and ability. Group discussion of homelessness and potential options for assisting fellow community members (i.e., volunteering, Soup Kitchen, care bags to hand out).
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., walking).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available. Handmade Arcade Holiday Market had a DJ playing music and making announcements throughout the event. Vendors discussed live music previously had during weekend days of the event.

ART

- Student used a variety of media to make creations of their own choosing (i.e., cosplay digital drawings).

12/7/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing; interacting with Trax Farm staff and shoppers).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, tree sizes/circumferences).
- Student used problem solving mathematics skills in daily life applications (i.e., holiday tree shopping; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., holiday tree shopping, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., size of holiday tree).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on

self-directed research when able and would discuss results with guide on an ongoing basis.

- Group traveled to local farm to look at tree options for their holiday tree. Discussed size and type of tree each member was interested in or had enjoyed in the past. Group explored tree options from 5 feet to 10 feet and larger. Discussed ceiling heights in current home and best fit. Group agreed to look for a symmetrically full tree and agreed on one that was a little less than 6 feet high. Group explored rest of the farm store for any additional holiday decorations, upcoming holiday gift ideas, and homemade bakery selections available inside the grocery portion of the farm store. Group discussed transporting the tree home this year vs prior years (i.e., truck bed vs tied on top of a vehicle) and tipping store employees who assist in cutting/wrapping/loading the tree.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to travel to Trax Farm.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips. Group read signs noting the years Trax Farm had been established and in business.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., exploring holiday tree farm).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences, music played in store).

ENRICHMENT

- Group revisited prior discussion around an artificial vs a live tree and reviewed their

proposed plan (i.e., to satisfy all group members votes trees group will alternate their trees—live, artificial, live, artificial, etc.).

12/8/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

12/9/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

12/10/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

12/11/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, snow accumulation).
- Student used problem solving mathematics skills in daily life applications (i.e., snow, artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, snow play, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., depth of snow accumulation).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on

self-directed research when able and would discuss results with guide on an ongoing basis.

- Group experienced beauty of snow. Discussed students' individual choices in snow attire (i.e., youngest student chooses not to wear snow attire stating they get too hot; middle student stated they do not like to be cold and wear all available gear; oldest student does not want to experience wet and prefers lesser attire that is waterproof). Researched heated clothing for use at barn or with ATVing in winter months.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., outdoor play).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

ENRICHMENT

- Group chose to put up holiday tree in agreed upon location.

12/12/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

12/13/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, Legos).
- Student used problem solving mathematics skills in daily life applications (i.e., Legos; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., Legos, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., to determine Lego pieces by size and description).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on

self-directed research when able and would discuss results with guide on an ongoing basis.

- Middle and youngest students collaboratively worked on remainder of holiday Lego sets to completion and decorated kitchen counter.
- Discussed same day farrier appointment with student offering description of their pony's experience and information shared by farrier.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., Legos, digital drawings).

12/14/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written birthday note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, 3D artwork).
- Student used problem solving mathematics skills in daily life applications (i.e., 3D artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., 3D artwork, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., 3D artwork sizing).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Students worked independently on guide's next day birthday gifts (i.e., handmade artwork pieces) and cards. Oldest student used acrylic paints and canvases to create a painting of guide's deceased and current horses in a field; middle student used existing live edge board and spray paints to create a painted seascape; and youngest student used paper and colored pencils to create a 3D landscape scene.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., paper, colored pencils, scissors, tape to create 3D landscape art piece).

12/16/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Middle student chose to independently bake chocolate chip cookies for the first time. Middle student shared results with group and baking project was deemed a delicious success!

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings & video editing).

ENRICHMENT

- Group discussed holiday cards and monetary thanks for helpful practitioners during the year including barn staff, mail person, delivery people, hair stylist, garbage person, recycle person, etc. Guide addressed and stuffed cards to be distributed over next several days.

12/17/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

12/18/24

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

12/19/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Student chose to attend senior cat, Oliver's, veterinary recheck with guide. Interacted with veterinarian, office staff, vet tech, and other vet visitors. Student also traveled with guide to Target, Michael's Craft Store, and Giant Eagle Market District where they interacted with staff and fellow shoppers.

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note on oldest student's birthday card) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science; budget and birthday supplies/gifts).
- Student used problem solving mathematics skills in daily life applications (i.e., crafting/gift making; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., gift wrap vs size of proposed gifts).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Student attended senior cat, Oliver's, follow up veterinary visit. Due to his health conditions and senior status, Oliver requires bloodwork rechecks every 3-4 months, his blood pressure taken, and a physical exam. Student assisted in transporting Oliver and keeping his nervousness to a minimum throughout visit.
- Student and guide also traveled to South Hills Village area of community where they shopped for oldest student's birthday gifts and wrapping items at Target and Michael's Craft Store. Travel also took them to Giant Eagle Market District store to purchase all necessary food items for upcoming birthday celebration.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to travel to Robinson Animal Hospital, Target, Michael's Craft Store, and Giant Eagle Market District location.

CIVICS

- Student played an active role in their community, appropriate for their age and ability. Student noticed gift cards and talked about options for providing gift cards to community members in need.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., walking).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences, music playing in stores). Student asked to DJ with Apple music while in the car.

ART

- Student used a variety of media to make creations of their own choosing (i.e., used purchased supplies to craft for oldest student's birthday).

12/20/24

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Student traveled with group to UPMC Rink at PPG Plaza in downtown Pittsburgh where they interacted with rink staff and patrons.

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, ice skating).
- Student used problem solving mathematics skills in daily life applications (i.e., ice skating; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., ice skating, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., ice skate sizes).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum

visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Youngest student decorated the house for oldest student's same day birthday celebration. Group celebrated student with a trip to UPMC Rink at PPG Place in downtown Pittsburgh where they ice skated, took photos, drank hot chocolate, ate hot pretzels, and briefly explored the nearby outdoor Christmas Bizarre. Group had a chance to see the ice Zamboni in action during a break to clear/clean the ice. The large Christmas tree and holiday decorations led a festive atmosphere. Group traveled home to celebrate further with a homemade cake baked and decorated by youngest student before watching oldest student open gifts and read handwritten cards. Students chose to use birthday monies each received in celebration of student while playing online games together.

GEOGRAPHY

- Student used maps and other resources to navigate roads to travel to UPMC Rink at PPG Place in downtown Pittsburgh.

HISTORY

- Student continued to add to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips. Discussed information about UPMC Rink and PPG Place shared on their website.

SAFETY EDUCATION

- Student continued to learn about various aspects of safety, including the dangers and prevention of fires. Discussed ice skating safety.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., ice skating).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.
- Group discussed oldest student's birth story in honor of their birthday.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's

playlist, shared music from other students, music accompanying online games/videos/VR experiences, music playing at outdoor rink).

ENRICHMENT

- Group celebrated oldest student with chosen birthday activity; special foods and baked goods; decorations, requested gifts, and tradition of gifts for siblings in honor of oldest student's beautiful self.

1/2/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Student participated in travel to Carnegie Museum of Natural History & Art interacting with museum staff, audio displays, written literature/signs/display descriptors, fellow patrons, museum café staff, and souvenir shop staff. Student also traveled to Barnes & Noble's book store to explore current Manga, older child reading options, and puzzle/game section interacting with book store staff and patrons.

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, PC laptop, museum displays, book store prices).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; , museum displays, souvenir shopping, café purchases, bookstore purchases; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses. Student requested to buy souvenirs and books.
- Student used mathematical concepts in free play (i.e., artwork, field trips, musical instrument, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

- Student used measurement in cooking and other practical situations (i.e., sizes of dinosaurs and comparing to human sizes).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Student continued to experiment with their new laptop and its functions/capabilities.
- Group engaged in field trip to Carnegie Museum of Natural History & Art. Group progressed through room displaying history of flora and fauna in Pennsylvania along with sediments, geological layers, fossils, and topographical maps. Following this was an open lab showing museum employees working to restore and clean actual art and fossils for the museum. Group explored dinosaur fossil and fossil replicas present as well as extensive Gem/Rock displays. Group discussed rocks/gemstones present, countries represented, and display descriptors for individual items present (i.e., radio activeness, phosphorescence, etc.). Group explored and discussed many dinosaur fossil displays; aquatic displays; and avian dinosaur displays. Viewed animal pelts, skeletons, and models on the way to the museum café for a lunch break. Students chose to continue museum exploration through display rooms dedicated to Ancient Egypt. Briefly continued to top floor of the museum to view variety of bugs, moths, and butterflies before making way to museum souvenir shop to purchase students' chosen items before ending field trip.
- Student requested to go to Barnes & Noble's bookstore in evening. Students explored Manga, young adult book section, games & puzzle section, magazines, journals, and older child reader section for youngest student. Books, Legos, and a recorder type instrument were purchased.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories. Group discussed the way the museum joins the university library. Discussed University of Pittsburgh and Carnegie Mellon University campuses; their campus proximities to museum; and areas of study available at each. Guide shared experiences of working in the university library.
- Student used maps and other resources to navigate roads to travel to Carnegie Museum of Natural History & Art and Barnes & Noble's bookstore.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips. Students learned about the history of Pennsylvania. Museum displays offered a look into what Pennsylvania historically looked like; what animals, bugs, and birds used to occupy its landscape; and what geological

layers have made up the earth in the state's area.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government. Continued to discuss current administration and observed the college campus protests currently going on during trip to museum.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., field trip exploring).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student continued to have the opportunity to pursue their own musical interests. Student chose to purchase a type of recorder at Barnes & Noble's book store and played it throughout evening.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings, music).

1/3/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., current book selections based on recent bookstore purchases; PC and iPad apps/games; other online content).
- Student chose to continue to focus on learning the functions and new aspects of their PC laptop as well as reading their new book purchases.
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., reading, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on

self-directed research when able and would discuss results with guide on an ongoing basis.

- Student chose to focus on recent bookstore purchases as well as their newly gifted PC laptop.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires. Continued ongoing discussion of internet safety.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student continued to have the opportunity to pursue their own musical interests. Student continued to learn how to use recently purchased recorder like device.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

1/7/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., current book selection; PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Group chose to play outdoors in the snow exploring the backyard, trying out the frozen

trampoline, and bringing oldest student's dog out to play. Discussed cold weather gear and oldest student excitedly tried out recently purchased heated vest reporting it worked well.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., active outdoor snow play).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student continued to have the opportunity to pursue their own musical interests. Continued play with recorder like device.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings & video editing).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time. Student continued to consider their learning goals for this learning year and any adjustments given the new year.

1/8/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available. Discussed options for candlelight concerts (i.e., either classical music or popular band covers).
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital art pieces).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time. Group discussed any interest in candle light concerts option in Pittsburgh.

1/9/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).
- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).
- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, video editing).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).

- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Group discussed same day equine vet visit for guide's horse. Horse's overall discomfort and soreness led guide to request Lyme's disease blood test in addition to physical. Vet informed guide their horse did have Lyme's disease and would require a 30 day, twice daily treatment with the strong antibiotic Doxi. Group discussed possibility of other horses having Lyme's due to high tick population at boarding barn. Group will strategize testing other horses as well.
- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.
- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings & video editing; photography).
- Student used a variety of media to make creations of their own choosing (i.e., cosplay accessories; furry accessories, sketching, paper creations, baking, painting, digital drawings & video editing).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time. Student continued to explore video editing and digital art on new PC laptop.
- Date Specific
- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

1/10/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

1/11/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

1/12/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

1/13/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

1/14/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

1/15/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

1/16/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

1/17/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, posting rhythm, riding speeds).
- Student used problem solving mathematics skills in daily life applications (i.e., horses and riding; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., horses, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., sizing horse tack).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Oldest student, guide and youngest student traveled to horse boarding barn to feed, groom, tack/untack, and ride horses. Students requested to try riding in the outdoor arena in the dark. Group did so. Youngest student experimented with snow and found they were able to make sizable snowballs. Group celebrated oldest student's 2nd horse, Daniel's, 13th birthday with extra treats and attention for him. Group discussed ways to combat the freezing temperatures including offering all horses warm soaked alfalfa cubes to keep something in their stomach and, therefore, create warmth through the night.

GEOGRAPHY

- Student continued to expand their geographic knowledge of their community, country, and the world through research, travel, maps, play and stories.
- Student used maps and other resources to navigate roads to boarding barn and local RiteAid store..

CIVICS

- Student continued to play an active role in their community, appropriate for their age and ability. Discussed homelessness in freezing temperatures. Group asked to create some warming care bags for anyone we would run into in daily travels.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student continued to learn about various aspects of safety, including the dangers and prevention of fires. Reviewed riding and ground safety in freezing temperatures.

PHYSICAL EDUCATION

- Student continued to have regular physical activity aimed at developing health, coordination and strength (i.e., horse care and riding).

HEALTH & PHYSIOLOGY

- Student continued to learn about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student continued to learn about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

1/18/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note on artwork) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, color theory, saturation levels).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Student experimented with air dry clays purchased for them by guide and oldest student at

Joanne Fabrics store same day. Student chose to mix colors, mix clay and glue to attempt slime, and create figures with their clay. Student reported the clay also served as a good stress reducing agent when smooshed and stretched. Student also demonstrated ASMR similar to online videos they have viewed (i.e., getting the clay to make crackling noises).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., different colors of Model Magic air dry clay; sketching with colored pencils).

1/19/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

1/20/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, cooking, recipes).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount; recipes).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking (i.e., first Hungryroot subscription box with recipes and food ingredients) and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on

self-directed research when able and would discuss results with guide on an ongoing basis.

- Group agreed to try out a Hungryroot monthly subscription that would include chosen fresh groceries and associated recipes. Youngest student unpacked box, observing all items included and written recipes for the fresh ingredients. Youngest and oldest student requested to be involved with trying out the recipes.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips. Discussed Martin Luther King Jr. and the federal holiday commemorating his life, his many achievements, and his nonviolent contributions to the Civil Rights Movement.

CIVICS

- Student played an active role in their community, appropriate for their age and ability. Discussed concept of volunteering many individuals for MLK Day.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government. Discussed MLK Day as federal holiday.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., sketching with colored pencils).

1/21/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

1/22/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

1/23/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

1/24/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Student traveled with guide and students' dad to Misty Pines Dog Training & Boarding facility to have 2 of the family's dogs evaluated and a training plan put in place. Student interacted with Misty Pines staff and the trainer.

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, dog training).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; dog training; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, dog training, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., sizes for dog gentle leader).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Student requested to accompany guide and students' dad along with family's French Bulldog and the family's new rescue pup. Adults and one dog each drove separately due to each dog's aggression towards each other. Student chose to travel in guide's truck and successfully experimented with ways to decrease the Frenchie's visible nervousness. Student sat in and interacted with the trainer during the information gathering portion of the evaluation as well as the experimenting with dogs interacting to observe the aggressive behaviors. Received written recommendations for what to do at home to increase positive experiences for the dogs together as well as hopefully slowly decrease the animosity. Group discussion will occur around consideration of further involving Misty Pine's trainer or another trainer to assist.
- Misty Pine's trainer described brief history of dogs and domesticity as well as characteristics common to both breeds present.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to travel to Misty Pines Dog Training and Boarding facility.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips. Misty Pine's trainer described brief history of dogs and domesticity as well as characteristics common to both breeds present.

CIVICS

- Student played an active role in their community, appropriate for their age and ability. Student described for dog trainer their reasons for wanting to rescue a dog from a local shelter vs purchasing one.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires. Reviewed safety around angry or scared dogs.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., dog care and training).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences, music playing at dog training facility).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings & video editing).

1/25/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

1/26/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

1/27/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content, Hungryroot).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, recipes).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, recipes, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking (i.e., Hungryroot meals) and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on

self-directed research when able and would discuss results with guide on an ongoing basis.

- Group received another installment of the weekly Hungryroot fresh ingredients and recipes subscription box. Group reviewed Hungryroot.com website exploring the different options, viewing the parameters of the subscription (i.e., # of meals, sides included, beverage options, snack options, etc.), and discussing students' preferences.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings & video editing).

1/28/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

1/29/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content, Hungryroot).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, equine bodywork).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, horses, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Group members with horses discussed same day early morning equine bodywork appointment guide attended with bodywork practitioner at boarding barn. Discussed several new techniques bodywork practitioner utilized on oldest student's gelding and guide's mare along with youngest student's pony's challenges with being worked on. Discussed differences in prior experience with pony (i.e., moving away from practitioner, circling stall, calling to other horses, signs of distress vs previous falling asleep during past session) and bodywork practitioner and ultimate decision to end pony's session early. Discussed possibility in future appointments of students also attending to decrease horse or pony's potential nervousness with a familiar trusted human present besides guide. Discussed observed behaviors noticed in guide's horse when guide present for appointments even if other horses are not around. Students agreed to experiment with joining in appointments.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

1/30/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

1/31/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written notes on pony's whiteboard at barn) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, horse feed calculations).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount; horse feed).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, horses, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., student assisted in measuring out feed for horses and creating feed bags).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on

- self-directed research when able and would discuss results with guide on an ongoing basis
- Student assisted in measuring out daily meal portions for pony and placing in required bags to take to boarding barn. Gathered evening feed (i.e., supplements in 3rd meal bag with measured grain plus warm soaked alfalfa cubes) and traveled with guide to boarding barn. Student thoroughly groomed their pony and picked her hooves. Together guide and student observed pony's hooves for cracks, rocks or thrush (i.e. bacterial/fungal infection found in horses hooves particularly on shod hooves). Treated pony's front hooves with appropriate thrush treatment. Discussed frequency with which student could participate in horse care. Student committed to multi-week visits to do so. Student requested to work with a trainer in warmer weather to increase their Western riding style skills.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to travel to boarding barn.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., horse care).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings). Student described how they had erased all their previous digital artwork to create more space on their iPad. Guide requested they share some pieces before doing so again.

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated

independent/critical thinking skills.

- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.
- Continued to discuss student commitment to their horse.

2/1/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

2/2/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content, guinea pig cage directions).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, guinea pig cage construction, calendar).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount; guinea pig cage construction).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, building, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., guinea pig cage assembly).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Group discussed same day Ground Hog's Day and Punxsutawney Phil, the woodchuck who does or doesn't see his shadow. Online research led group to find that this year Phil did see his shadow resulting in the prediction of 6 more weeks of winter. Group pondered the mythology of the predictions and how exactly it works.
- Student offered to assist in same day guinea pig new cage assembly/construction. Student attempted to read through the directions finding them limited. Guide agreed. Collaborated on attempted assembly based more on brainstorming than directions. Student assisted in organizing cage with new items (i.e., larger wooden hutch, absorbent blankets, treats, multiple water bottles) and added existing bowls, tunnel, and little cloth house. Created a hay area for grazing and placed guinea pigs in their new home. Will continue to observe their behavior to see their perceived comfort level with their new home.

HISTORY

- Student continued to add to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips. Group discussed the history of Punxsutawney Phil including his handlers and that sometimes Phil has been a female woodchuck.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., guinea pig care).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

2/3/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Student described self-check in for guide noting the amount of internalized stress they can and were putting on themselves. Continued to discuss prioritizing self-care and countering negative self-talk.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability. Student reported having a sore thumb. Discussed possible reasons for and options for relieving discomfort.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

2/4/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Group members who own horses discussed same day farrier appointment with guide. Guide

described each horse's experience with the farrier (i.e., all listened, stood well, and were given lots of treats/attention) and any information/comments passed on by farrier. Next appointment will be in about 6 weeks.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability. Student observed improvement in thumb discomfort.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., sketching).

2/5/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

2/6/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Per group's request, students took part in field trip to Sky Zone trampoline park. Students' interacted with Sky Zone staff and fellow jumpers.

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, trampoline field trip, arcade claw game, concession purchases, foot sizes).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount; costs at trampoline park, current foot size for socks).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, trampoline park, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking (i.e., apple/melted Nutella snack creation) and other practical situations (i.e., foot size).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Group requested same day field trip be to Sky Zone Trampoline Park. Group agreed upon timing for online tickets. Students also agreed to each eat ahead of time and be prepared to leave at predesignated time. Traveled to trampoline park taking alternate route via GPS due to construction. Students were able to communicate both current foot size and sock design choices for register staff. Students and guide enjoyed jumping as a group on trampolines before also trying the dodge ball court, renovated obstacle courses, rock wall, and foam pit. Midway through time slot, group chose to take a snack and rehydration break each choosing what they wanted and interacting with the concession stand counter person. Group also purchased prepaid cards for the arcade and group members dispersed to machines of their choice (i.e., oldest student tried measure your punching strength with punching bag machine; middle student drove motorcycle in arcade simulation; youngest student chose claw machines). Group members were in charge of calculating used and remaining funds on cards. Group chose to revisit several parts of trampoline park before remaining time ran out.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to travel to Sky Zone Trampoline Park.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips. Sky Zone manager talked with group about history of location and experiences she herself had in past at trampoline park.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires. Reviewed trampoline safety and regulations at Sky Zone Trampoline Park.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., active play at trampoline park).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and

drugs, and the advantages of good nutrition and other health practices.

- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences, music playing at Sky Zone).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

2/7/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Student traveled to Joanne Fabrics store interacting with store staff and patrons.

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, current craft project, purchases).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount; shopping).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Oldest and youngest students requested to go to Joanne Fabrics store each with different crafting project in mind. Each student prepared list of needed supplies for projects and group went to Joanne Fabrics to purchase items. Each student spent same day and weekend working on their individual projects.

GEOGRAPHY

- Student continued to expand their geographic knowledge of their community, country, and the world through research, travel, maps, play and stories.
- Student used maps and other resources to navigate roads to travel to Joanne Fabrics store.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences, music playing at store).

ART

- Student used a variety of media to make creations of their own choosing (i.e., current crafting project).

ENRICHMENT

- Student continued to explore various research and learning modalities as well as demonstrate independent/critical thinking skills. Student continues to demonstrate independent thinking skills with online video viewing, observing inspirational concept, creating list of necessary materials, purchasing materials, and independently creating their own unique craft or artwork.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

2/8/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, current craft project).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Student continued to focus on current crafting project. Student conducted online research for

suggestions and inspiration as they worked on modifying their crafting. Student worked on creating an original mask slowly adding white air dry clay layers to an existing articulating dinosaur mask. Student stated their plan was to morph the mask into an original canine-like character.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., current crafting project).

2/9/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

2/10/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

2/11/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

2/12/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Student attended regularly scheduled orthodontia observation appointment interacting with orthodontist, hygienist, and office staff. At student's request, a trip to the mall was also included in travel to explore and interact in several of student's favorite stores (i.e., book store, Hot Topic store).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, shopping, bite alignment).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount; orthodontia treatment options, number of current teeth, shopping).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., measurement of

bite).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Student attended regularly scheduled orthodontia observation appointment. Orthodontist noted student had no remaining primary teeth. X-rays showed this as well as alignment of student's current bite. Student, orthodontist, and guide discussed options going forward (i.e., braces, Invisalign, or nothing). Orthodontist stated they would forward cost estimates for both braces and Invisalign. Student agreed to think their options over and discuss again with guide and student's dad. Guide will follow up with orthodontist once all these steps are completed with student's final answer.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to travel to KSG Orthodontics and South Hills Village mall.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., walking).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences; music playing at orthodontists and at mall).

ART

- Student used a variety of media to make creations of their own choosing (i.e., current crafting project).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.
- At student's request, student and guide included the South Hills Village Mall on their orthodontist trip. Student first explored Barnes & Noble's book store making several purchases before heading to another favorite store, Hot Topic. Student chose various candies to experiment with as well as clothing that they believed better fit their current aesthetic.

2/13/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

2/14/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

2/15/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, printing, picture measurements).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount; printing posters).
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., sizing poster choices for printer).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Student decided to focus on researching preferred images online of a particular style then creating posters to print out and hang on their bedroom walls for art.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., online research for desired images, import to iPad app, modify if desired, choose printing size, print, cut out if necessary, hang with tape on bedroom walls).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills. Student independently worked on a free solution to wall art by creating their own printed posters. Student described reasons they found the images visually appealing and cute.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

2/16/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note on pony's white board at barn) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, horse care).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount; horse care/feed).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming, horses) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking (i.e., made own lunch) and other practical situations (i.e., trying to determine sizes of horse hair piles).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on

self-directed research when able and would discuss results with guide on an ongoing basis.

- Student accompanied guide to first barn trip of day. Student and guide were able to observe a barn quail inside their barn aisle upon arrival. Student thoroughly groomed their pony and attempted to calculate the sizes of the large quantities of horse hair laying on ground afterwards. Student and guide collaborated on the pony's hoof picking and guide demonstrated stretches that seem to assist pony in lifting their back legs easier. Student placed the measured out feed bags for their pony in barn feed bag on stall. Student rewrote instructions for pony on white board. Student described reasons for their preference of current barn vs previous barn.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to travel to boarding barn.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., horse grooming, care, and feeding).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare. Student was able to correctly identify for guide some perceived unhealthy behavior they observed at previous barn.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., continued poster project).

2/17/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, horse care).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., watercolors, gaming, poster project) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Student chose to experiment with watercolors to paint various realistic aspects of human

anatomy. Student shared an excellent watercolor image of human eye. Student reported they learned and were inspired by online art videos.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare. Student was able to correctly identify for guide some perceived unhealthy behavior they observed at previous barn.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., continued poster project; watercolor painting).

2/18/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Group discussed recent accident and current medical situation of students' maternal uncle. Discussed black ice, falls and head injuries, brain bleeds specifically; Allegheny General

Hospital trauma unit; and current treatment uncle is receiving at AGH. Students asked questions, processed feelings, and asked to be kept informed of changes.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires. Discussed safety around different forms of ice and in freezing temperatures.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices. Continued to discuss addiction, family history of, and active addiction vs recovery.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability. Discussed the human brain; what injuries to different locations of the head may affect; and brain bleeds.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., continued watercolor painting in sketchbook).

2/19/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

2/20/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, perspective).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Group continued to discuss status of maternal uncle in AGH (i.e., seizure, ventilator,

- emergency brain surgery) and questions around uncle, specifically, and brain, in general.
- Group discussed same day ER visit of students' dad for uncontrollable kidney stone pain.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability. Continued to discuss the human brain per maternal uncle's injuries and surgery.
- Students also continued to learn about the human kidneys, their function and location, as well as treatments for kidney stones.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., sketching, digital drawing).

2/21/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

2/22/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

2/23/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

2/24/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking (i.e., used oldest student's app to order in together) and other practical situations (i.e., comparison of height with siblings' heights).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Group continued to discuss maternal uncle's medical status and treatment. Guide and students' dad traveled to hospital to support students' maternal aunt during visitation hours. Discussed restrictions for AGH Trauma Unit (i.e., must be 18 to visit). Students shared thoughts they would like guide to pass along to their uncle verbally. Students agreed to remain at home and engage in their individual projects, active play, and eating together by ordering in together during hospital visitation.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories. Discussed location of AGH where uncle is currently a patient.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires. Reviewed fire safety and fire safety tools with time alone at home.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., active play).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

2/25/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Student traveled with guide to boarding barn to celebrate their pony's same day approximately 17th birthday. Discussed not knowing pony's exact date of birth or history and

commonness of this in horse ownership. Student shared birthday treats with their pony as well as the rest of the family's horses in celebration. Student and guide took birthday pony and guide's horse to outdoor arena for birthday exercise.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to travel to boarding barn.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., horse care and exercise).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

2/26/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

2/27/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Group continued to discuss both students' dad's ongoing hospital stay to address kidney stones as well as their maternal uncle's ongoing traumatic brain injury treatment. Continued

to focus on self-care. Students each chose independent activities that brought them some joy and comfort.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings & video editing).

ENRICHMENT

- Student continued to explore various research and learning modalities as well as demonstrate independent/critical thinking skills.
- Student continued not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.
- Students were able to check in on their dad via text during his hospital stay.

2/28/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Group discussed students' dad's same day kidney stone removal surgery and discharge from hospital.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability. Discussed surgical treatment for larger kidney stones and recovery afterwards.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

ENRICHMENT

- Student continued to explore various research and learning modalities as well as demonstrate independent/critical thinking skills.
- Student continued not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.
- Students' dad arrived home late that evening.

3/3/25

ENRICHMENT

- During this week timeframe students continued to conduct independent study and research while also focusing on self-care (i.e., horseback riding with friends, online play together, art, digital artwork, walks, social interactions with online friends, martial arts, etc.)
- In addition, group discussed, to the degree appropriate, guide's organization and mediation of meetings between extended family and students' maternal uncle's ex-wife, new spouse and students' cousin. Ongoing discussion of uncle's continued decline were discussed as well as his prior statements of acceptable end-of-life measures. Students shared final words for their uncle that guide in turn verbalized to him at AGH Trauma Unit ICU. On March 10th, students' uncle died. Group began and continues to process the complex emotions of grief.
- Students each displayed compassion and critical thinking in their decision making on what and when to participate in the funeral arrangements, viewing, and funeral itself. Group discussed death traditions/ceremonies with different cultures.

3/11/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings & video editing).
- Student continued to focus on their digital artwork demonstrating for guide their skills with Procreate app. Student expressed an interest in increasing their artistic skills.

3/12/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

3/13/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

3/14/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests. Student reported they miss playing piano sometimes but do not feel like scheduled, traditional lessons are for them. They asked guide not look for nontraditional lessons right now.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings & video editing).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.
- Group continued to discuss death, in general, and students' uncle's recent death, in specific. Discussed upcoming viewing hours on Sunday, March 16th, as well as his funeral on Monday, March 17th.

3/18/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, cooking).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, gaming, horses) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations. Student chose to make their own macaroni and cheese.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on

self-directed research when able and would discuss results with guide on an ongoing basis.

- Student experimented with making their own version of macaroni and cheese with cooked macaroni and homemade cheese sauce.
- Student traveled with guide to boarding barn. Student assisted in horse care, exercising, and feeding.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to travel to boarding barn.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., horse care and exercising).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).
- Student also chose to try out photography with both natural light setting and other settings on guide's phone camera. Student offered to demonstrate how they took the beautiful photos for guide.

3/19/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student demonstrated how they were using fractions to divide up a whole pizza and determine what number of slices had what toppings on them on their iPad app. The game also includes the player acting as a cashier, stating prices of meals, taking money, and calculating correct change.
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; iPad apps; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum

visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

3/20/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

3/21/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

3/22/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

3/23/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount; fraction work in iPad app).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Older students and students' dad chose to participate in monthly off road vehicle event at

BFSR while youngest student chose to remain at home with guide. Discussed alternating youngest student's choice with monthly event and student agreed to attend next month's weekend event.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time. Student described social interactions with online friends including setting boundaries, clear communication, and assertiveness.

3/24/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Students traveled to Barnes & Noble's book store with guide per their request. Students each chose reading materials interacting with store staff.

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, book purchases, book series, GPS, speed, schedule).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount; book store shopping).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, shopping, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum

visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Group requested to explore local Barnes & Noble's to see what new reading materials were available. Students also chose to explore the games, puzzle, Lego sections as well as the journals and collectibles sections.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories. Discussed proximity of book store to favorite candy store (i.e., south). Group requested to travel to candy store on another day.
- Group noted the map section of the book store.
- Student used maps and other resources to navigate roads to travel to Barnes & Noble's book store.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips. Group noted the history sections in the bookstore.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government. Group noticed many autobiographical and biographical books for current and past political figures.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., walking, running).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences, music playing in store).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.
Guide reminded group of next day 6 month dental cleaning.

3/25/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Students traveled to pediatric dental office location for regular 6 month cleaning. Interaction with dental hygienists, dentist, and office staff.

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, GPS, mph, schedule, dental experience, puzzle at dentist office).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount; dental experience).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, gaming, horses) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on

self-directed research when able and would discuss results with guide on an ongoing basis.

- Group traveled to their local pediatric dentist office for regular 6 month dental cleaning. Discussed differences in students' preferred schedules, sleep skills, and degree of independence in waking up. Discussed communication options in social setting and differences for introverts as well as that can occur during human development. Youngest student participated in x-rays; all participated in dental cleanings; no one received fluoride treatments this time; fluoride toothpaste was prescribed for 2 of the 3 students; and 2 of the 3 students had issues with cavities—1 observable, 1 interventions needed. Guide set intervention appointments for student needing cavity work.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to travel to pediatric dentist office and, later, to boarding barn.
- CIVICS
- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Group discussed substance treatment facility located in office park with pediatric dentist.
- Student continued to gain a basic understanding of local, state, and federal government.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., horse care, grooming, feeding).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student continued to learn about the human body, at a level appropriate for their age and ability. Continued to learn about the development of teeth and dental hygiene.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences, music playing at dentist office).

ART

- Student used a variety of media to make creations of their own choosing (i.e., doodling on horse, digital drawings, photography).

3/26/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., current book selection; PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, horse bodywork session).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount; horse bodywork session).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on

self-directed research when able and would discuss results with guide on an ongoing basis.

- Oldest student, youngest student, and guide discussed same day equine bodywork appointment for 4 horses; each horse's experience and the practitioner's comments; as well as future appointments.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., sketching, digital drawings).

3/27/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student used mathematical concepts in free play (i.e., artwork, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Group woke to find their 2nd oldest senior cat, Oliver, in observable distress. Contacted small animal vet and set same day emergency appointment. Oldest student asked to accompany cat to vet and participate in end of life services. Remaining group members chose whether they wanted to say goodbye or remember Oliver, or Olive, in better times. Oldest student participated in vet experience for first time to be present, honor, and love on pet while they transition to next step.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time. Group will continue to process grief and loss.

3/28/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

3/29/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

3/30/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

3/31/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

4/1/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Group discussed same day farrier appointment for all 4 family horses. Discussed question/answers with farrier; farrier comments per horse; and horses' individual experiences

with farrier.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

4/2/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

4/3/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Guide picked up Oliver, the cat's, ashes that were ready at same day vet appointment for family dog. Group discussed cremation, presentation of ashes, items included, and who

would keep the ashes. Oldest student asked to place them on a shelf in their bedroom to create a memoriam area for Oliver and group agreed. Continued to process grief and loss.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

4/4/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Student accompanied guide to grocery store and assisted in choosing easy to make meals. Interactions with store staff.

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, grocery shopping).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount; grocery shopping).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on

self-directed research when able and would discuss results with guide on an ongoing basis.

- Student offered guide a tutorial on game app, Sky, explaining most recent changes in its design.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to travel to local grocery store.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., walking).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability. Discussed movement and impact on wellbeing.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

4/5/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

4/6/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking (i.e., making own meal) and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Group discussed students' dad's same day sleep study. This particular study was their dad's

3rd and reportedly focused on both nighttime sleep as well as how quickly the participant could fall back to sleep for 20 minute nap increments following a full night's sleep. Student's dad will return next day.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability. Discussed the significance of sleep as humans age as reported by several recent studies.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

4/7/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

4/8/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., current book selection; PC and iPad apps/games; other online content).
- Student's pre-purchased Warrior Cats: The Prophecies Begin, Novel 2, graphic novel arrived in same day mail.
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., reading, artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, reading, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on

self-directed research when able and would discuss results with guide on an ongoing basis.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

4/9/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Oldest student and youngest student chose to collaborate on online game that also included interactions with other players and a team approach.
- Student requested to go to local grocery store with guide to explore food options for easy, good tasting meals/snacks. Student read product descriptions and interacted with store staff.

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, shopping, self-checkout).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount, grocery shopping).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, shopping, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking (i.e., made own meal with foods purchased same day) and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Student requested to go to local grocery store with guide to explore food options for easy, good tasting meals/snacks. Student read product descriptions and interacted with store staff. Student experimented with foods and snacks purchased over next several days reporting to guide foods to purchase again or foods to avoid in future.
- Oldest student and youngest student chose to experiment with collaborating on an online game that also included interactions with other players and a team approach.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to travel to local Giant Eagle grocery store.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., walking, shopping).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.
- Group received a condolence card from small animal vet that was signed with messages from staff as well as 2 copies of deceased cat, Oliver's, paw print as memory keepsakes. After group discussion and problem-solving, two younger students were offered paw prints to frame as oldest student currently has Oliver's ashes.

4/10/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Student accompanied guide for second daily trip to boarding barn and interacted with fellow boarders.

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., horses, artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, horses, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Student accompanied guide to boarding barn in evening. Student measured out horse feed for their pony as well as counted out necessary Benadryl pills included in pony's twice daily feed. Student assisted in evening feed routine (i.e., third measured grain meal for each horse with supplements, soaked alfalfa, treats); grooming their pony; and placing feed bags in appropriate horse stall bags.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to travel to boarding barn.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., horse care, feeding).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

4/11/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

4/12/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

4/13/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student accompanied guide, first, to Tractor Supply store to purchase horse feed and supplies, then to boarding barn to care for horses. Student interacted with store staff, barn staff, and patrons of each.
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, budget, prices, shopping, feed).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount; shopping).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, horses, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., weight, measurement of equine feed); halter size for pony.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Student accompanied guide to Tractor Supply store for equine feed and supplies as well as current boarding barn. Student exercised, grazed, groomed and fed horses with guide.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to travel to south Tractor Supply store and current boarding barn.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., horse grazing, grooming, and care).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences, music playing in store).

ART

- Student used a variety of media to make creations of their own choosing (i.e., photography at barn, digital drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

- Student offered to demonstrate different ways to use iPhone camera and settings for guide.

4/14/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

4/15/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, cooking).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; using oven, online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, cooking, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking (i.e., made mozzarella sticks and sausage) and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on

self-directed research when able and would discuss results with guide on an ongoing basis.

- Student chose to independently make their own chosen meal (i.e., mozzarella sticks and sausage) with oven and cooktop.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires (i.e., oven and cooktop use).

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

4/16/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

4/17/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Student traveled with guide to boarding barn to exercise, graze, groom and feed horses. Student interacted with fellow boarders.

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount; horses).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, horses, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Student traveled with guide to boarding barn to exercise, groom, graze, and feed horses. Discussed wild flowers beginning to bloom in pastures; wildlife present on farm (i.e., wild turkeys, geese, birds of several sorts, Red Tailed hawk, racoons, etc.); and new horses coming to barn. Discussed recent weather and animal tracks observed in different areas of barn. Student requested to borrow guide's iPhone camera and took various photographs around the barn.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to travel to boarding barn.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., horse exercise, grazing, grooming, and feeding).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., photography, digital drawings).

4/18/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

4/19/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, horses).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount; horses).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, horses, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking (i.e., made own meal) and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Guide attended same day Canon Hill Equine Vet Presentation: Back To The Basics at boarding barn. Students offered option to attend also choosing to pursue other activities. Guide took photos of slides of presentation and, later, shared information learned with interested students.
- Student chose to travel with guide for evening boarding barn visit assisting in evening feeding routine.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to travel to boarding barn.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., horse care and feeding).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings). Student demonstrated on Procreate app how they can add to and modify an existing piece of art they had taken a photograph of.

4/21/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

4/22/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, horses).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; horses, online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, horses, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., size of bumble bee).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Student reported they would like to experiment and create their own pin board of examples of various bugs to display. Student and guide found a well preserved large bumble bee at boarding barn. Student reported they will keep an eye out for additional specimens. They also agreed to consider the size of pinboard they would like as well as where they would like to keep it.
- Oldest student and guide attended same day spring horse shot appointments that included for first time an overall wellness check (i.e., BP, pulse, gut sounds, brief physical) and body composition score rating. Based on these scores, vet recommended draft cross mare, Rikki, transition to alternative food grain (i.e., grain to ration balancer). Guide will follow up with recommended bloodwork for youngest student's pony remembering grain fasting will be required the day of the blood draw. Information shared with youngest student also.
- Student traveled with guide to boarding barn to exercise and groom their horse as well as assist in evening feed routine.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to travel to boarding barn.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., horse care, grooming, feeding).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

4/23/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

ENRICHMENT

- Group discussed guide's next day biopsy appointment and prep required. Will continue to discuss biopsy results when received and upcoming scheduled June surgery. Group offered to assist and support during this time.

4/24/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

4/25/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.
- Group offered opportunity to Hug A Highland Cow at local area farm in McDonald, PA. Guide shared images with summary of what experience entails. Oldest student and students' dad expressed interest in attending such an event. Middle and youngest students declined. Guide will purchase 3 online tickets for May 23rd noon event

4/26/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., Steel City Duck Derby, horses, artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, horses, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Group discussed options for supporting same day Steel City Duck Derby and its chosen

nonprofit. Do to previously scheduled activities, group chose to participate online by purchasing a dozen rubber ducks to enter the race. Proceeds to go to a community nonprofit helping those in need in the area.

- Student assisted guide in horses evening exercise and feed routine at boarding barn.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to travel to boarding barn.

CIVICS

- Student continued to play an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips. Group chose to support Steel City Duck Derby and its chosen community organization.
- Student continued to gain a basic understanding of local, state, and federal government.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., horse exercise and feeding).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., photography, digital drawings).

4/27/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount; dog care).
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking (i.e., made own meal) and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Middle student and oldest student chose to participate in BFSR ATV and off road vehicle event for April. Safety waivers printed/signed and entrance fee calculated by park staff at gate. Group traveled to additional parking area to unload and decide who would be driving which vehicle. Oldest student chose to experiment with driving family truck for second time to practice and learn in a wide open space with no traffic. Group observed flora and fauna for

area with changes in seasons (i.e., wild ferns, clover, frog or toad, birds, trees, etc.). Youngest student chose not to participate and stayed home independently for first time. Youngest student was able to articulate reasons for not participating as well as safety protocol for staying home alone. They offered to watch/care for the family dog(s) who would also be home with them.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires. Discussion safety when home alone.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., dog care).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).
- Student also used materials found in house to create various "stress balls."

4/28/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

4/29/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- At student's request, group members who chose to participate traveled to National Aviary for same day field trip. Interactions with Aviary staff and fellow patrons.

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, Aviary experience, schedule).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount; Aviary experience).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses. Student chose not to purchase souvenir. Student instead requested to stop for food on way home.
- Student used mathematical concepts in free play (i.e., artwork, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., student size compared to penguin cut out measurements and eagle wings).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Group offered option of attending field trip to National Aviary. Oldest student chose not to participate and was able to articulate reasoning around. Middle student initially planned to participate then instead chose not to. Youngest student and guide enjoyed this infrequent chance to spend some individual time together. Youngest student and guide explored each section of the aviary listening to staff explain about various birds, reading aloud the many signs, and observing the birds behavior and plumage. Recalled previous visits and experiences (i.e., Armadillo Encounter, Penguin Encounter, Sloth Encounter, Owl Encounter) as well as oldest student's job shadow participation. Student stated they may want to participate in the job shadow program when they are old enough. They also stated they would love to return to participate in a Falcon Encounter with guide.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to travel to National Aviary in downtown Pittsburgh.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips. Aviary signs described various bird's roles in history (i.e., canary in PA coal mines, etc.) as well as history of the birds themselves.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government. Discussed funding for programs such as the National Aviary.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires. Discussed safety around undomesticated animals recalling middle student being bit by a very hungry bird during feeding encounter.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., walking).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

4/30/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., current clothing size).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Oldest student experienced colic with their horse for first time. Required appropriate dose of banamine to relax and slightly sedate horse increasing comfort. Emergency vet visit involved further dosages of necessary pain meds while looking for intestinal blockage as well as temperature taking (i.e., 102 or high) and feed restrictions. Bloodwork drawn onsite to measure for illness as well as Lyme's Disease. Oldest student will continue to take their horse's temperature for next 2 days (longer if has a temp). Vet will get back to guide with bloodwork results. Group discussed experience, results, and treatment upon returning home. Continued to process all strong emotions individual members have experienced in past several months.
- Student chose to independently begin closet clean out project. Student arranged items from closet into keep, donate, and throw away piles/bags.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., clean out project).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

5/1/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., current clothing size).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Student chose to continue to independently work on closet clean out project. Student arranged items from closet into keep, donate, and throw away piles/bags.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., clean out project).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

5/2/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., current clothing size).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Student continued to independently work on closet clean out project. Student arranged items from closet into keep, donate, and throw away piles/bags. Student showed guide some of items they had found in their closet (i.e., fidget magnets, coins, orbees pellets, etc.).

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., clean out project).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).
- Student began soaking orbees pellets which grow with water and reportedly will craft with them once full size.

5/3/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount; Ubleck concoction).
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations. Oldest and youngest student received corn starch with latest grocery order and chose to each attempt to make Ubleck.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.
- Oldest and youngest student received corn starch with latest grocery order and chose to each attempt to make Ubleck.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).
- Continued growing Orbees pellets for crafting.

5/4/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

5/5/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).
- Students traveled with guide to Barnes & Noble Bookstore. Interaction with store staff and fellow shoppers.

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written notes on sketches) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, shopping).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount; shopping, books).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, horses, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum

visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Per all students' request, group traveled to Barnes & Noble's bookstore to explore current Magna section as well as special interest sections of group members (i.e., journals, sketchbooks, art supplies, Legos, figurine collectibles, etc.). Each student chose books to read. Middle student also chose a Battle Ship board game.
- Student accompanied guide on evening trip to boarding barn. Student and guide observed impact of recent storm and rainbow in sky. Student requested to use guide's iPhone camera to document with photography and did so. Student assisted in horse grazing, care, and evening feed routine.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads to travel to Barnes & Noble bookstore and boarding barn.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., horse care, feeding, walking).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.
- Continued ongoing discussion around developmental changes towards social interactions and feelings around.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences, music in store).

ART

- Student used a variety of media to make creations of their own choosing (i.e., sketching, , digital drawings).

5/6/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

5/7/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written notes in sketchbook) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, Genshin Impact).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount; Genshin Impact gaming).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Oldest student and youngest student chose to engage in Genshin Impact game play together. Students worked together to advance each other's characters. Oldest student assisted youngest student in obtaining goals with characters. Each shared desired character avatars with the other student.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., sketching, digital drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.
- Discussed again student's choice in treatment plans with KSG Orthodontics. Student gave guide permission to share their choice to pause treatment until ready to commit to pursuing further. Guide will inform orthodontist at middle student's next day appointment.

5/8/25

READING

- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing, both by hand (i.e., hand written note) and on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

GEOGRAPHY

- Student expanded their geographic knowledge of their community, country, and the world through travel, maps, play and stories.
- Student used maps and other resources to navigate roads on outings and family trips, both local and out-of-state.

HISTORY

- Student added to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips.

CIVICS

- Student played an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips.
- Student continued to gain a basic understanding of local, state, and federal government.

SAFETY EDUCATION

- Student learned about various aspects of safety, including the dangers and prevention of fires.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital

drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.

5/11/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, rabbit hutch construction).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount, rabbit hutch construction).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking and other practical situations (i.e., rabbit hutch construction).

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum

visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Students and their dad agreed to participated together in chosen activity as Mother's Day gift for guide. Students and their dad thoroughly cleaned basement and small animal enclosures located there. Students worked together to construct new rabbit hutch previously purchased. Students also worked together to tear down the old hutch into throw away size pieces. Students reported enjoying getting to destroy the old hutch.

PHYSICAL EDUCATION

- Student had regular physical activity aimed at developing health, coordination and strength (i.e., cleaning, construction).

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).
- Student attended or viewed live performances when available.
- Student continued to have the opportunity to pursue their own musical interests.

ART

- Student used a variety of media to make creations of their own choosing (i.e., oil painting, sketching, digital drawings).

ENRICHMENT

- Student independently put together items from their recent closet project they believed guide may like as gifts (i.e., lavender heating guinea pig, small cute keychains, a map, etc.). Discussed student's keen sense for gift giving. Student also participated in gift activity and gifted guide several oil pastel paintings.

5/23/25

READING

- Student read from a variety of sources, fiction and non-fiction, for information and for pleasure, both silently and aloud. (i.e., PC and iPad apps/games; other online content).
- Student continued to explore the English language through writing, reading, speaking, and listening using various media (i.e., ongoing reading of online content; group & individual discussions; verbal and written chat/messaging with online friends; integrating use of new English words learned through videos, discussions with guide, listening to others in household; music, singing).

WRITING

- Student continued to gain more experience with various kinds of writing on the computer (i.e., messaging, chats, online searches and research, writing/drawing with Apple pencil online).

SPELLING

- Student continued to use various resources to determine the correct spelling of words they wish to use in their writing (i.e., individual or group discussions; autofill).

ARITHMETIC

- Student completed mathematics work at a level appropriate for their ability (i.e., time, temperature, fractions, measuring, feet and inches, height, addition/subtraction, multiplication/division, money, online currency unique to each game/app, computer science, Highland Cow experience discussion).
- Student used problem solving mathematics skills in daily life applications (i.e., artwork; online currency unique to each game/app and calculated dollar amount).
- Student conducted their own financial transactions to a level appropriate for their ability. Student continued to use family created list of possible income sources (i.e., jobs performed for agreed upon amounts) to participate in jobs, calculate the amount(s) earned, and spend or save as student chooses.
- Student used mathematical concepts in free play (i.e., artwork, crafting, gaming) as well as age appropriate math related media (i.e., PC and iPad apps/games).
- Student used measurement in cooking (i.e., made own meal) and other practical situations.

SCIENCE

- Student increased their scientific knowledge through experimentation, observation, museum visits, group discussions, group experiences, classes and reading. Group chose to focus on self-directed research when able and would discuss results with guide on an ongoing basis.

- Group had been offered opportunity to participate in today's Hug A Highland experience at a Carter's Farm in McDonald, PA. Middle student and youngest student were able to articulate their reasons for not choosing to participate. Oldest student, guide and students' dad chose to travel to the unknown area of the community and learn about Highland cows. Oldest student, guide and students' dad joined a group of 8-10 individuals plus the experience guide, Reagan, at the Carter Farm barn. Participants were introduced to 2 miniature donkeys, 3 nine-week-old kittens, and several adult cats while waivers were signed and everyone was given a brush to be able to brush the cows. The guide explained what the experience would entail and led the group first to the adult cow pasture. Reagan offered interesting educational information about the animals present throughout the experience and drew each participant out with fun, interesting conversation. Student described their homeschooling experience and engaged in learning about the cows. The group next walked to the baby cow pasture and got to meet and interact with baby cows ranging from 2 weeks to several months in age. The learning environment was fun, interactive, and engaging for all. The group walked next to the "Mootique" a cute little handmade building where handmade souvenirs, artwork, and crafts could be purchased to support the farm and program. Finally, the group walked to the barn to say one last good-bye to the kittens and had the opportunity to also meet the farm's miniature pigs and 2-week-old kittens. Reagan, the guide, answered any remaining participant questions and thanked all for attending. Oldest student and guide agreed it was a great learning experience! All photographs and information learned was shared with middle and youngest student when group returned.

GEOGRAPHY

- Student continued to expand their geographic knowledge of their community, country, and the world through research, travel, maps, play and stories. Discussed community traveled into as one group had not traveled to before. Observed the many farms along the way as well as little town of Hickory.

HISTORY

- Student continued to add to their basic understanding of the history of PA, the USA, and the world through reading, research, discussion and possibly field trips. Noted the established sign for town of Hickory traveled through and the repurposed older buildings that made up the town main street.

CIVICS

- Student continued to play an active role in their community, appropriate for their age and ability.
- Students volunteered time, available resources, and financial resources when able both as planned offerings and spontaneous giving while on field trips. Purchased a t-shirt at same day event to support the Hug A Highland program. Reagan, the guide, stated the program was her

only form of income.

- Student continued to gain a basic understanding of local, state, and federal government.

HEALTH & PHYSIOLOGY

- Student learned about healthy lifestyle choices, including the dangers of tobacco, alcohol and drugs, and the advantages of good nutrition and other health practices.
- Ongoing discussion around self-care, movement, activities that optimize wellbeing, nutrition, life balance, and healthcare.
- Student learned about the human body, at a level appropriate for their age and ability.

MUSIC

- Student was exposed to a variety of musical styles through recorded music (i.e., student's playlist, shared music from other students, music accompanying online games/videos/VR experiences).

ART

- Student used a variety of media to make creations of their own choosing (i.e., digital drawings).

ENRICHMENT

- Student explored various research and learning modalities as well as demonstrated independent/critical thinking skills.
- Student was not be limited only to the above listed activities; rather throughout the year we took advantage of whatever opportunities and resources seemed appropriate at the time.
- Group discussed same day Hug A Highland experience. Guide offered to return if any other students would like to participate in future.